

*A Draft Proposal to define an Extensible  
Runtime Containment and Services Protocol  
for JavaBeans (FINAL Version 0.99A)*

**Laurence Cable.**

*THIS IS A*











The *size()* method returns the current number of children nested.

The *isEmpty()* method returns true iff the *BeanContext* has no children.

Note thatthat





```

public Iterator getCurrentServiceSelectors(Class sc);

addBeanContextServicesListener(
    BeanContextServicesListener bcsl
);

removeBeanContextServicesListener(
    BeanContextServicesListener bcsl
);
}

```

The *BeanContextServiceProvider* interface is defined as follows:

```

public interface BeanContextServiceProvider {
    Object getService(BeanContext bc,
                     Object requestor,
                     Class serviceCls,
                     Object serviceSelector);

    void releaseService(BeanContext bc,
                       Object requestor,
                       Object service);

    Iterator getCurrentServiceSelectors(BeanContext bc,
                                       Class serviceCls);
}

```

The *BeanContextServiceRevokedListener* is defined as follows:

```

public interface BeanContextServiceRevokedListener
    extends java.util.EventListener {
    void serviceRevoked(
        BeanContextServiceRevokedEvent bcsre
    );
}

```

The *BeanContextServicesListener* is defined as follows:

```

public interface BeanContextServicesListener
    extends BeanContextServiceRevokedListener {
    void serviceAvailable(
        BeanContextServiceAvailableEvent bcsae
    );
}

```

```
}
```

The *BeanContextServiceAvailableEvent* is defined as follows:

```
public class BeanContextServiceAvailableEvent
```





*vider* that provided the service has determined that current service references are immedi-













Note that classes that implement this interface, also act as an Event Source for (sub)interface(s) of *java.beans.PropertyChangeListener*, and are required to update their state







Setting and getting the value of the *Locale* on the