

Expose

Number

3

September 1998



EDITORIAL I

Welcome to this #3 issue of EXPOSE. This issue has filled with lots of different kind of articles. There are news, reviews, nice cover(again), storys, interviews and so on... So I think that if you enjoyed last mag, you will enjoy this too.

We are still available to get letters from you. we have also got a new member called Yvo and I think that there will be somekind story about him. We are also ready to swap stuff with you so write now or die!

ZOOLOOK/WWE	TBG/THE G.A.'S	DEATH
LINNASAARENKJ.5A	POSTBUS 25	VINKKELIKJ.8
78300 YARKAUS	3590 HAMONT	26660 RAUMA
FINLAND	BELGIUM	FINLAND
(C64&AMIGA)(legal)	(C64)	(AMIGA)

IZE	YVO/MANOWAR
MORTEN MÜLLERS GT 26	BRAUWERSWEG 71
3080 HOLMESTRAND	7351 BS HOENDERLOO
NORWAY	HOLLAND
(AMIGA)	(C64)

Greeting only to the best: *NATO, KNICKERS, TBL, CONTEX, RAZE, SHAPE, ZONE 45, TRIAD, HORIZON, SCIENCE 451, SHARKS, MAGNETIX, ZOOM, LIGHT, BROWBEAT, ORIGO, CREST, ATTITUDE, IPEC ELITE, SECTOR 90, MMI, REBELS, YANKEES, BEYOND FORCE, CENSOR I*

Interviews were done by: TBG & ZOOLOOK

News were collected by: TBG, ZOOLOOK & YVO

Cover was done and printed by: IZE G.

Reviews were done by: DEATH & ZOOLOOK

Stories were done by: YVO & ZOOLOOK

Whole mag was printed by: DEATH



- ACT 501 is completely dead.
- THE GUARDIAN ANGELS have a war against Ziggy (LEGEND). (Sorry for those big letters, but it's just a rule. signed: Death).
- TITAN-Party: place -> Siegelsbach (W-Germany)
date -> February 3rd, 4th 1990.
- THE DALLAS COMPUTER Party (BCS-PUSSY-TGS):
place -> Hoeselt (Belgium)
date -> every 1st saturday of the month.
time -> 10-18 h.
info -> Postbus 12, 3730 Hoeselt, Belgium
- Alf, Zap and Vulgarix (ex-ACID (Belgium)) joined ROLE.
- Syndicate is now the leading force in DYNAMIX.
- ATRIX presents in Yenlo (Dec. 1989) a new mag on disk, called ATROG. Coding by Jones of ATRIX, graphics by Shot 808 of ROLE and the organisation of the mag by The Blue Guard.
- Bunny of ACID (Belgium) is also a big liar (maybe a friend of Ziggy of LEGEND).
- Trouble between TRIAD and CENSOR.
- The swiss ACT 501 is now in GENESIS.
- Two new disk mags have popped up, "Immortal Flash" and "Remark".
- Maniac was kicked out of PARAMOUNT.

- Snacky of GENESIS has now a modem. This means that he has got a possibility to use modem for getting originals.
- Some guys in CENSOR rebuilt the old crew PARAGON. But I think the crew isn't very great...
- Mike and Rebel of DYNAMIX joined SPHINX.
- TMF of LEVEL 99 was busted by the police because he was drunk and kicked streetlights!
- Enjoy of FBR joined the crew DEPREDATORS. Why did he leave CHEYENS anyway?
- Modemtraders Derek B and Micronix left SUCCESS and joined CENSOR.
- Moskwa TV released a nazigame... Lame, freezie-boy!
- Sting of ALPHAFILIGHT joined PARAMOUNT.
- Some guys from West Germany called themselves PANINARO... Lame, lame, lame!
- Indiana Jones was kicked out of ACID and joined YANKEES.
- "The Eternal Paradise", the CRAZY BBS, was taken down.
- Roy of SUCCESS became legal and joined AMOK.
- MARXISTS joined The Fleet of X-RAY, so it seems that X-RAY's good reputation will be gone soon...
- ABYSS is here! It was founded by Mr.Stack/GALAXY, Ball and Olli/F4CG and Narc/ROUGH TRADE.

- The whole ARRAY joined ATG.
- BLACK MAIL will release "Fli Graph V2", but under AMOK-label, so it won't be public domain...
- A word is on the streets: OMG of AMOK is the same guy as Antichrist of GENESIS... Oohh, OMG speaks for legalness and Antichrist is an illegal as hell...
- Funny things still happen: TRANSCOM didn't even show up at their own TRANSCOM+FAIRLIGHT party in Paris. X-RATED won the democompetition and the first prize was Amiga, but the Amiga was stolen before they got it..
- Tankard was kicked out of ILLUSION.
- Lady Binaer (a girl) left GENESIS and joined ACID, while Indiana Jones and Alf were kicked out.
- BABOONS is back!
- Someone was kicked out of ACTION but it wasn't Gadget as Sex'n'Crime said!
- Tom of PARAMOUNT got out of jail. Good luck in civil life!
- Ruzzo of BROWBEAT had a birthday. BROWBEAT celebrated it with a nice demo!
- Some members of LIFE/RIFFS and UNIBIT joined SCOOP.
- New group TRASH was founded by only two guys, Dayle/EXTASY and Freddy/ARRAY.
- Spok, Arron and Nevis(all ex-DEFENCE and YIPER DESIGNS) joined CRAZY.

- The rumours say that a new girl group CHERRY is coming to the scene.
- Sampox the almer #1 was kicked out of CRAZY because he told lies and talked shit!
- Since IKARI is back, RAMPAR is back too!
- DCS ^{KN'T} ~~X~~ dead.
- Warboy left RED SECTOR INC and joined PARADE.
Another stupid decision!
- X-RAY will start a new papermag called "Perestroika".
Cool name!
- COCAINE is dead.
- Nemesis of DOMINATORS is coding a game. The graphics and music will be done by the magnificent X-AMPLE!
- Mitch joined DOMINATORS.
- Mario van Zeist(BOYS WITHOUT BRAINS) is coding Hawkeye II, and he'll get the graphics from X-AMPLE too!
- SONICAL DESIGN is the new legal group of Markus Funk of GIANT DESIGN and FHG of CYBERSTYLE.
- Flex and Apollyon of CONTEX have built up ARTLINE. They want to do graphics for software companies. And because they're the best, they have all the possibilities to do it! Good luck, Antti & Mr.Aapo!
- ASIA is finally dead. After the best dudes like Redstar and Electric Co. founded LOGIC and Leatherman went to SECTOR 90, some guys still kept on. Tronic joined GENESIS Chiqhe joined FULL FORCE and Apache joined ZOOM.

- ABYSS is dead after one week of existence.
- NUKEBUSTERS is dead.
- Eric of FIRE EAGLE joined the guys in HOTLINE on the Amiga.
- VIPER DESIGN quitted the 64. They work now only on Amiga and ST.
- ONEWAY is dead.
- The new CRAZY / NEC board is "The Disk Shoppe". The number to dial is 805-984-6306.
- After many cool groups have died, there's something coming too: EXCESS is back!
- New group LOTUS consists of Axiom of BEASTIE BOYS, Yeti Factory and some FUNTEX guys!
- Pseudo-WEIRD SCIENCE changed it's name some time ago into CANNON because CONTEX threated them with a war...
- Axel F and Sir S made a brilliant demo "Die Hard" and joined SODOM.
- Magnum joined DYNAMIX.
- Crime was kicked out of NATO. We'll see which group comes next...
- The cool THE RULING COMPANY and the lame TWINS will start making a new diskmag, called "Lethal News".
- DRAMA is a new group, they have big mouths but nothing to show!

- Ross of SPHINKS, Rene and Mr. Bit of RED SECTOR and Stan of CRYPT joined ALPHA FLIGHT.
- IDIOTS is a new group from Hungary... I guess they deserve that name!
- Metallica of NATO left the scene.
- FBI CREW is coding a game. Why everybody is coding games nowadays? Code cool demos instead of shit games!
- Stack of F4CG joined NUCLEAR. Another "wise" decision!
- Then some BBS numbers ! EXODUS has the top level board "Wild Wares" (313)9876637. TALENT+IKARI keep up "The Addiction" (503)6545943. NEC(the #1 crew in the States) has "Gamezone" (619)5698523. You can find also the number of NEC's "The Disk Shoppe" if you look around.
- MANOWAR has new members from West Germany: ex-LAZER dudes Armyant, Airwolf, Lloyd, Ray, Heatseeker & Helios.
- ATG steals imports! Flash stole "Sgt. Slaughter" from MANOWAR and put his own intro in front of it! Many groups stoped swapping with ATG!
- CFA imported "Untouchables" from TALENT+IKARI. Euros importing eurostuff...Strange!
- Don't buy low prices PC-printers from USA in Holland. They break down after a few months. It has something to do with the powersupplies.

NEWS WERE SUPPLIED BY ZOOLOOK/WWE, YVO/MANOWAR AND TBG/THE G.A.'S ! CREDIT US !

REVIEWS /

OK! Let's get to the review. there will be gamereviews, magreview and comicreview. So keep reading!

INDIANA JONES &

THE LAST CRUSADE - ADVENTURE GAME !

Man with the hat is back, but is one Jones enough for us...Nooo! So Lucasfilm brings you up two Joneses in one game and if I guess right this game is going to be on of the most played games in 1990. Since Lucasfilm released Maniac Mansion and Zak McKracken it has really become one of the best software houses. Intrigue of game is following: Indianas father, Henry, goes to Italy looking for legendary holy grail, which gives immortality for those who drink from it, but suddenly Henry disappears and one of his friends asks Indiana to search the holy grail and find out his father. Well now come the bad side: you're the one, whom everything is up to. So get your whip and start to kill nazies or your dad is in bad troubles. When graphics and sounds are this nice and when playablity is this high you just can't let this game out of your hands and if you like Zak McKracken you will like this too.

Review was done by: DEATH

Sounds : 81%

Graphics : 90%

Playablity : 96%

My opinion: The best adventure game at the moment!

STUNT CAR RACER

Reviewer : Zoolook/WWE
 Supplied by : Einstein/ IPEC ELITE

Game produced by MICROSTYLE
 Amiga version reviewed

Stunt Car Racer is new game from sub-label of Microprose, Microstyle. It's coded by Geoff Crammond, the same guy who made The Sentinel a few years ago. Microstyle seems to be making racing-games, first they released RYF Honda and now this.

Stunt Car Racer is the first game featuring stunt racing, and that's what makes this game interesting.

There are four divisions in the game, and player begins from division IV, and his/her aim is to reach division I (wow, that's logical!). In one division there are three drivers and the winner of the division gets promoted into higher division.

Drivers get points from the race win(2) and from the fastest lap(1). There are always two drivers on the track and each division features two different tracks, and player must race on both tracks twice, once against each opponent.

The in-game vector graphics are very fast and smoot. But, there are also static pictures which could have been far more better!

The game includes no music, and the effects aren't very great. The playablity is very good, you can always feel what you are doing, but in my opinion the controls are too simple, just button for accelerating and different stick directions for moving the stunt car around.

Stunt Car Racer is a bit disappointing from a good company, just as RYF Honda it looks nice but it's too simple. For racingfreaks this is a must because it's the

first stunt racer game. The other people should test this at the shop before buying.

Graphics : 85%

Sounds : 63%

Playability : 83%

Overall : 72%

THE UNTOUCHABLES

From Ocean Software (c)1989

Reviewed by : Zoolook/WWE

Supplied by : Rock/SHARKS

Cracked by : Rockstar/CONTEX

64 version reviewed

Chicago 1931. A select team of government investigators were created, led by a young determined federal treasury agent. They would not be bought. They knew no fear. They would risk everything to stop Al Capone's reign of terror when organized crime turned the city into a battlefield. They were The Untouchables.

After this newflash from the game , into the game!

The title tune is made by Jonathan Dunn, and it's very atmospheric and fits into the game perfectly. The in-game music isn't done by Dunn, but by some other englishman. I'm sorry to say this, but the in-game tunes are ridiculous.

The game itself is splitted into many different parts. First there is a 'jump and shoot'-part which is located in a warehouse. After that there are three dimensional shootouts, an attempt to rescue a baby and a shootout on the roof, all these are directly from the film.

'The Untouchables' is just another shoot-em-up, you might say, but good title tune, very good playability and cool graphics make this one of the best 64-games released during the year 1989.

Ocean has made already three really cool film licenses: 16-bit Robocop, 16-bit Batman and now The Untouchables

This is a game you shouldn't miss!

Graphics	:94%
Music	:72%
Playability	:85%
Overall	:91%

AND NOW TO OUR MAGREVIEW ! MAG IS CALLED...

MAMBA

from

CRAZY

Reviewed by Zoolook/WWE

When I first heard of the new mag "Mamba" coming from CRAZY, my hopes weren't high. Just another diskmag...

Luckily, CRAZY has done great job: this multifiled mag is simply great !

First, there is a nice joystick-controlled selector, where you can choose the text you want to read. The texts are the normal ones, like "news", "hits & flops", "reactions" etc. So there's nothing new with these. But, the new thing is that there is much information for BBS-freaks: phonenumbers, and in the "charts" there's even a top 5 BBS list !

The interview section is good, in the 1st issue the interviewed guy was Horizon/NEC, a nice surprise, we haven't seen enough interviews of the guys from the States !

The texts are controlled page by page with + and -. The CRAZY guys have included some nice sprites in the text, such as stupid faces, a smoking cigarette, a disk, an arrow to show the important places in the text...Nice work! But joystick control to change the pages would have been better!

All in all, CRAZY dudes have really made good work here. The information is new and wrong info is rare. CRAZY also promised to improve the mag, and we know that the first issue is always hardest to do!

In my scale, "Mamba" is the second best diskmag on the 64. "Magicnews" is still the best, but if CRAZY makes a joystick control and some more text, I don't know how high it can climb! But the great first issue which beats "Sex'n'Crime", "Magnetic Dreams", "Relax", "Fatal News" and all those lame mags like "Fate".

"Mamba" has all the possibilities to become #1 diskmag, just if the CRAZY guys don't become too self-satisfied and change into worse (like AMOK). After boring "Sex'n'Crime" and bad looking "Magnetic Dreams" this is a piece of art!

Graphics	:92%
Layout	:90%
Information	:93%
Music	:82%
Overall	:92%

And as I (Death) promised earlier our new guy Yvo will tell about himself. But first he tells some news from Holland! So let him roll...

YVO/MANOWAR

THE DUTCH REPORT

The big groups in Holland are BLACK MAIL, HOTLINE (they're not dead!), SPHINX and MANOWAR.

And there are more little groups who don't import that much or who don't make that much demos.

Next year the Dutch government will start a law to catch "computer criminals" so the bustings like in Germany aren't yet true in Holland expect for real big and risky guys like Will Masolein of HOTLINE in early days.

There is also a rumour that on the next HCC-days (the little Dutch version of the PCW-show) the good old Commodore 64's with driver are going to be 775 each package, that is because Commodore stopped producing 64's.

Getting real fast originals can be a real big problem in Holland because there aren't many releases here. Buying "Batman" can be a problem even in the big cities! That's why the Dutch dudes are importing so much.

The Venlo meetings are getting lamer and we hope that won't be at christmas meeting.

And about myself: My name is Yvo and also my handle. I'm 18 years old. I started lame in my own group some years ago called ARTIST CRACKING SERVICE. The I joined SDC/PRIORITY SOFT then I build system 255 and then I joined MANOWAR.

I'm studying social science and next schoolyear I go to the academy for media-science because I want to work on a big TV-station. I work for a local one now in my sparetime and I also work as a deejay.

SO, NOW YOU KNOW WHO THIS GUY IS AND WHAT HE DOES. HOPE WE WILL SEE HIM SOON IN OUR SCREENS !

AND NOW TO OUR STORY ABOUT WWE ! WE HAVE ALSO INTERVIEWED 1 GUY IN WWE. AND I HOPE WE CAN PRINT IT TOO ! SO KEEP READING...

WORLD WIDE**EXPRESSIVE**

STORY BY ZOOLOOK/WWE

WORLD WIDE EXPRESSIVE was founded in October 1987. We are still alive so you all must admit that we are one of the oldest still working crews at the moment.

The founders of WWE were Wizzy, Hogan and Rapper, in the beautiful Holland, the country where sky is blue and grass is green...

Then WWE started becoming bigger, especially when two new guys, Map and Cat joined the crew. In February 1988 our main coder, The Dark Judge(TDJ) joined WWE.

And WWE also was one of the organizers of the best party ever held in West Europe, the Joy-Magnificent Force-WWE party in Holland, October 1988 !

WWE has released a lot of legendary demos, such as "Lifestyle", "Swap or die"-serie, "Postmortem", "Xanity", "Hardbeat", "Rough", "Danger", "Trouble in paradise", "Bored to death"-serie, "Unbeatable", "Satisfaction", "Ambition 1&2", "The fave cat show", "For adults only 1&2", "Meet the boss", "Abnormal", "Say yes", "Say no", "Berend botje", "Sex and violence", "Xcellence" (a coopdemo with WEIRD SCIENCE), "Running out", "Moonwalker", "Braindeath", "Dig this" (one of the best digis ever !), "Future muzix 1", "Batdance" (another cool digi !), "Multiplex", "Borenesse 2" (a coop with THE RULING COMPANY made during the co-operation between WWE+TRC), "Nonce" (a coop with GENESIS and POWERS OF PAIN), "Hit and run", "Xplosion" (a coop with HORIZON) and "Zoids first"...

Well, maybe all of those aren't so legendary, but don't shout "Boo !", because it would really make me feel bad... Anyway, when I've showed you this list, I think you all agree that WWE is one of the most important demogroups.

And, we have also had many cool and lame (don't say "Zoolook", okay?) members, and if I put them into boring

(very boring...) order: Charon (now in JINX), TBS, Wizzy (stopped computing), Cylon (ex-Rapper), Hogan, Cat, Saba (now in BEYOND FORCE), Rhandor (now in JINX), Ashton (now in TRC), Storm, Digiblaster (now in JINX), Hawk, THE WIZARDS (10 guys), Sonix (now in GENESIS), Metal (now in BROWBEAT and works also under the legal label 'UNITECH DESIGNS'), Bas, Pilot, Mad B, NPS, Spider, Jov, MB, Saboteur, TBJ and Bob...

This article has turned into a list collection, but I'll let you have one more list, the WWE memberlist at the moment: Gonzo, KWI, Map, Red, TDJ, TIR, Lee Grand, Parson, Kid Nice, Spirit, TWS, The Elf, Zoid and Zoolook...

But now you are bored enough to start reading what this very expressive guys say ! WWE interview !

ZOOLOOK / WWE

1. Tell about yourself?

- Well, I've got long hair... It's all you need to know b'coz you can't see what's under the hair... About my age, I'm 15 years...

2. How did U get into the computerscene?

- My parents bought me a C64 as a christmas present in 1984. I bought an Amiga in spring 1989 and got my first "big" contacts at the same time !

3. What's your job in WWE?

- On 64 I swap and do graphics, I was taken into WWE because of my graphictalent. On Amiga I swap and do some muzigue...

4. How would U describe a lamer?

- A lamer? Well, it's easy ! A lamer talks shit about other people without reason or ripps code from demos by other guys.

5. What's the best demo you've ever seen so far?

- Nice questions you make... Well, on 64 I guess it's "Piece of Cake" from MEGASTYLE. it's both very stylish

and the coding is recordbreaking! On Amiga, my favourite demo is the RED SECTOR megademo... The atmospheric tunes match the demo brilliantly!

6. Who are your idols in computerscene?

- Idols? I don't have idols, I respect some guys but they're not my idols! If you have idols you can't be so original!

7. If you could rule the world what would you do first?

- Of course I'd make sure that world peace will stay forever!

8. If your best friend told you, you're a lamer, and your girlfriend left you, and if you ran out of money and if your computers got broken all at the same time, what would you do?

- This can't happen to me! First, my friends are cool so they don't think I'm a lamer, if I had a girlfriend she wouldn't leave me, I always have some money left... Computers can get broken, and repairing would cost money...

9. What do you do for living?

- Where I get money from? Well, my parents give me some money if I score highly in a test... That's why I'm so cool at school!

10. Do you have any futureplans?

- Yep, I'll try to become one of the best logodrawers on 64... My graphics are improving all the time so that won't be impossible! But only time will tell...

11. Which groups are the best on 64?

- As I don't care about cracking, I'll tell you the best groups... They all make good demos! There are a lot of cool groups on 64, but here's my list: MEGASTYLE, CONTEX, HOAXERS, BEYOND FORCE, NATO, ORIGO, HORIZON, LIGHT AND CREST... And I guess WVE should be added on that list!

12. And on Amiga?

- What could I say... X-MEN, PHENOMENA and IPEC ELITE!
(I would say RED SECTOR too...Signed: Death!)

13. What are the best computermags?

- If you mean diskmags, number one is "Magicnews". Number two is "Mamba" and third is "Magnetic dreams"...

14. What is the best game you ever played?

- There are really cool games in this world, they're Elite, Populous and Kick Off, Amiga versions!

15. Do you think finns are good?

- We aren't just good, we're the best! Right, guys?

16. Who's the biggest lamer on C64?

- This is a hard one! The lamest group in Finland is DYNASTAR! And biggest single-lamer is Brain Blunder...

Also from Finland!

17. And on Amiga?

- I don't know... TOMMYKNOCKERS is quite lame...

18. What's your favourite food?

- Pizza ofcourse! But if I can't get Pizza I prefer chicken!

19. And drink?

- Water or home made beer(Kotikalja)...

20. Have you ever been to anycopyparties?

- No.

21. Do you have a girlfriend?

- Unfortunately no, a goodlooking girlfriend could be real useful sometimes when I'm down... All girls, if you're looking for a ugly guy, contact me!

22. What was the last movie you saw?

- It was "Southern Comfort" which I saw some days ago from telly!

23. Was it good?

- It was above average!

24. What kind of music do you listen usually?

- Of course 64 & Amiga music, but in 'real' music I like Prince, Jean-Michel Jarre and Juice Leskinen!

25. Do you have other hobbies than computing?

- I read quite a lot and ofcoz listen to muzique!

26. How long was the longest time you've been awoken without sleep?

- I guess it's around 24-26 hours.

27. Why was that?

- The reason was olympic games I guess....

28. What's the craziest thing you've ever done?

- I'd better not answer this one!

29. If you could now fly to anywhere, where would you fly?

- To Renswoude, Holland... I'd like to see what TDJ is doing!

30. Who's the best coder in the scene?

- There's only one: Scroll drom MEGASTYLE!

31. And composer?

- The best 64 musician is ofcoz Johannes Bjerregaard!

32. And graphicmaker?

- There are three grafixers I respect: Flex and Apollyon from CONTEX and Sparkler from MEGASTYLE... Others can be beaten! (I think IZE is cool too...Death)

33. Greet 3 of your best friends!

- Why only three? I accept no limits so here are my greets to the best of my contacts & friends! (I let this roll, but only this very one time.. got it... Death) The list goes like this(in brainorder!): TDJ, KWI and all others in WWE, TLB, Death, Jerry/TRIAD, Cycleburner/ CONTEX, Wiz/BROWBEAT, Yvo/MANOWAR, Zardax/ORIGO, Einstein/IPEC ELITE, Leatherman/ SECTOR 90, Bass BEATHOVEN, Dize/TBL and Stad/MAGNETIX + Rock/SHARKS! That was 16 dudes in total!

34. Thank to you for interview. We wish you good luck in computers and in your life. See ya soon!

- That was my pleasure... Same to ya!

WELL, THAT'S IT!

ADVERTISEMENTS!

* LOOK HERE! Do you wanna swap with #1 import-group or have Yvo writing in your mag? If so, contact:

Yvo/MANOWAR, Brouwersweg 71, 7351 BS Hoenderloo, HOLLAND.

* MORE MEMBERS NEEDED! FEAR is looking for new members. If you are interested, write to: Harry, Pottenbattersdank 5, 7326 PA Apeldoorn, HOLLAND.

* COOL 64 CONTACTS for ZONE 45! Send disks to Izor/ZONE 45, Violvagen 8, 39359 Kalmar, SWEDEN. Letters without disks will be burned!

* CODERS AND MUSICIANS, do you want to join EURASIA? If you are interested, send some samples of your work to: King/EURASIA, PO BOX 922037 Amman, JORDAN. Also for 64 swapping.

* ACTION AND HORROR! Contact Wiz for hottest VHS-videos! Write to: Karri Yahlia(Wiz/BROWBEAT), Hallasentie 6b, 46920 Inkeroinen, FINLAND.

AND MORE INTERVIEWS!

SHOT BOB / ROLE interviewed by TBG. Thanks to him! In ACTION-party 21.10.1989.

1. How old are you?

- I'm almost 15.

2. What's your function in your group?

- I'm graphix-man.

3. What do you think of the ACTION-party?

- It was nice but not really special! There was not so much new stuff.

4. Have you been in other groups? Which ones?

- I've been in BERMUDA and in CHILDREN OF SCIENCE.

5. What's your favourite magazine?

- Sex'n'Crime, Expose and Magic Disk.

6. What are your future plans?

- To have a lot of fun and getting famous.

7. What is for you a legend in the C64 scene?

- HOTLINE and PANINARO.

8. Do you like girls?

- Yes, but don't over react.

9. What are your favourite movies?

- Indiana Jones, Star Wars and all of chevy chase!

10. Your conclusion to this interview?

- I don't like to be interviewed, but I only did it because TBG is one of my best friends.

OKAY, THANKS TO YOU, SHOT 808, AND DON'T MISS THE TARGET

CYCLEBURNER/CONTEX

Interview was done by Zoolook/WWE. Nice job!

1. How old are you?

- I'm 17 years old.

2. How did U get into the computerscene?

- I started almost 7 years ago when a friend of mine (the same one who made the sampler) made me interested in computers, and later my father purchased a C64.

3. What computer do U own?

-At first I had a C64, but then it got lost(!) when I turned in in for repair, so I upgrated to C128. Three years ago I also got an Amiga 500.

4. What do you do in CONTEX?

- I like to say I don't swap but that's not quite true, coz I've got so many cool contacts that I just can't drop! So you can say that I swap a little and code.

5. What are your ex-groups?

- The first group I Joined was a lame group WFI. then WFI and some other groups formed WEIRD SCIENCE, and after it was split, I joined CONTEX.

6. Which cotyparties have you been to? What do U think?

- First party I attended was a lame Dexion-party in Denmark some years ago. Then it was the RAWHEAD/BROS/ SUPPLIERS party here in Norway last year, which I think was quite cool, expect for that very few seemed

to like that I won the demo competition. This summer I was at 2000AD party in Denmark, which was nothing special, and in October I was at the Shape+TRC party in Porsgrunn, where I had quite a good time.

7. What are your hobbies?

Computers, what else?

8. What do you do for living?

I go to high school, if you call that a living. In holidays I try to earn some money on my own programming but only with insignificant result so far.

9. Do you have a girlfriend?

- Not really.

10. Favourite drink?

- Oil.

11. Favourite food?

- Chips.

12. Who are your best friends?

- Previously mentioned 1809, TDJ/WWE, Mark/SONIX SYSTEMS, Knightwriter/D-MOB and you!

13. Who do you hate?

- Hate is my worst friend.

14. What are your fave games?

- I never play games with my 64, but on Amiga I like Hybtis, Beast and Battle Squadron.

15. What are your favourite demos?

- There are so many good demos around that it's impossible to tell which ones are my favourites.

16. What do you think of the scene?

- If you mean 64 scene, I'm sorry the games companies have mostly gone either lame or Amiga, but the demo-scene is better than ever. If only the great demo-programmers could code games instead, the 64 would really become a good alternative to Amiga.

17. What is your favourite music and movies?

- My favourite music is Depeche Mode, Jean-Michel Jarre, Madonna, Janet Jackson, Roxette, Prince, Kraftwerk etc. etc. I don't have time for watching movies

so I'm not very up to date.

18. Have you ever thought of quitting?

- Quitting? There's no way back! I'm heading straight forward at full speed!

19. Which is the best computermag?

- If you mean mags that work on the computer, I can't answer, but if you mean "real" papermags, it's gotta be "Computer" (Danish mag), despite the high price!

20. Which do you think is your best demo?

- I'm most satisfied with the second part of "Youthquake". It's both quite advanced and quite different. Most of my other demos are too simple.

THAT'S ABOUT INTERVIEWS. HOPE YOU LIKE THEM!

AND NOW TO OUR MAGREVIEW, WHICH IS CALLED...

CONAN THE BARBARIAN

This comic is something really cool. Time of scene is somewhere after ruin of atlantics and before the rise of Arian's sons. There was also Conan the Barbarian, blackeyed swordman, a thief, a killer. This comic is violence, raw and full of blood, so I think that everybody likes it. Only defence of this guy is his sword, and he hates all kind of magic, which this mag is full of. Graphic is something that you can expect only for the best comics. The scene is full of towns, beasts, killers and all the kind of that. Conan has no home, so he travels through the land, over the seas killing enemies and looking for new places. Conan has only few real friends and most of them are women, like Red Sonja and Belit (dead), so if you're a friend of magic, violence and blood this is a must.

Hammer scale: 6 bullets !

Reviewed by: Death !

LITTLE NOTE: If there are anyone, who has a copymachine and is ready to print our mag then please contact us for more details. Okay?

CHARTS

Compiled by Zoolook/WWE

The best CRACKERS

1. NATO	(England)	18
2. TALENT + IKARI	(England)	16
3. GENESIS PROJECTS	(Germany)	15
4. CONTEX	(Finland)	11
5. 711	(Germany)	9
6. ILLUSION	(Norway)	8
7. PARAMOUNT	(Germany)	8
8. LEGEND	(Belgium)	7
9. F4CG	(Italy)	7
10. DOMINATORS	(Denmark)	6

The best DEMOS

1. "Dignified" by DENSITY	27
2. "Abortion" by ORIGO	17
3. "Top Priority" by CONTEX	13
4. "Fascinating" by CONTEX	10
5. "Digital Acid" by ASH'N'DAYE	10
6. "Lethal II" by THE BLACK LORDS	10
7. "Fourth Dimension" by POLTERGEIST	9
8. "Wonderland II" by CENSOR DESIGNS	8
9. "One Year" by CONTEX	7
10. "Xplosion" by HORIZON + WORLD WIDE EXPRESSIVE	6

The best DEMOGROUPS

1. CONTEX	(Finland)
2. HORIZON	(Sweden)
3. HOAXERS	(Norway)
4. CENSOR DESIGN	(Sweden)
5. ORIGO	(Finland)
6. MEGASTYLE INC.	(Norway)
7. BLACKMAIL	(Holland)
8. NATO	(Denmark)
9. SHAPE	(Norway)
10. FAIRLIGHT	(Sweden)

The best MUSICIANS

1. Johannes Bjerregaard of MANIACS OF NOISE	45
2. Jeroen Tel of MANIACS OF NOISE	37
3. Jens Christian Huus of VIBRANTS	25
4. Edwin van Santen of 20TH CENTURY COMPOSERS	25
5. Jonathan Dunn	16
6. Charles Deenen of SCOOP DESIGNS LTD.	14
7. Jesper Olsen of AMOK SOUND DEPARTMENT	11
8. Tim Follin	10
9. Reyn Ouwehand of SCOOP DESIGNS LTD.	9
10. Zardax of ORIGO	8

The best SINGLE CRACKERS

1. Mr. Lee of 711	10
2. Rockstar of CONTEX	9
3. Megasnail of NATO	8
4. Sauron of ILLUSION	7
5. Snacky of GENESIS PROJECTS	6

The best EUROPEAN IMPORTERS

1. MANOWAR	(Holland)	20
2. HOTLINE	(Holland)	18
3. SPHINX	(Holland)	15

**AND NOW WE ARE PROUD TO
PRESENT THE LANER OF THE
CENTURY, WHO(OH SHOULD I
SAY WHICH) IS :**
ZIGGY OF LEGEND

Who the hell this guy thinks he is! He's attacking against our cool member TBG and when somebody has war against someone of us he has war against us and when somebody has war against us he has already lost! We just wanna have some fun with torturing him ! So fucking sicko oh Lekent you better beg for mercy if you wanna stay in the scene, b'coz we are not plaining with you we are your DEATH ! GOT IT!

ROLE

INTRO COMPETITION RULES

C=64

- * every competitor has to use the "role" logo, or else create a new "role" logo to use it in the intro.
- * everybody can compete and send in one or more intro's.
- * the competition starts in december '89 and all entrees have to be at feezy's place at the end of february '89.

the address : feezy/role
hcoqweg 90
9690 kluisbergen belgium

- * the intro must be useful for the "role" team.
- * there's no need to add an editor to the intro, BUT IT'S USEFULL.
- * all entrees on a disk with code-name-label on the outside together with an envelope containing the following details:

name :
address:
age: code-name:
member of group:

- * all the "role" members give points between 1 and 10.
in case of a draw, there's a second round vote.
- * the winner receives a brand new "1541"-drive.
the first runner-up a fabulous joystick.
the second runner-up a surprise gift.

good luck...in the name of "role" !
feezy

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UPDATED LIST OF WWWE MEMBERS:

TIR

GONZO

RED

RAGE

VULCAN

ATOMROCK

LUNATIC

GENERIC

KEY-SYSTEM

CBA

MCD

TDJ

PARSON

DRAKE

DR. HOOK

ZOID

TWS

KWI

SPIRIT

ZOOLOOK