



endace
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DAG 5.4SG-48 Card User Guide

EDM01-28



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When present on equipment this manual pertains to, the statement "This device complies with part 15 of the FCC rules" specifies the equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the Federal Communications Commission [FCC] Rules.

These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment.

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Overview

The Endace DAG 5.4SG-48 card provides the means to transfer data at the full speed of the network into the memory of the host computer, with zero packet loss in even worst-case conditions. Further, unlike a Network Interface Card (NIC), Endace products actively manage the movement of network data into memory while only consuming a minimal amount of the host computer's resources. The full attention of the CPU remains focused on the analysis of incoming data without a constant stream of interruptions as new packets arrive from the network. For a busy network link, this feature has a turbo-charging effect similar to that of adding a second CPU to the system.

The DAG 5.4SG-48 card is a two port, PCIx card that allows capture and transmission of data. It is designed for capture and transmission of OC3/12/48c Packet-over-SONET, STM-1/4/16c SDH POS, Raw OC3/12/48c, Raw STM-1/4/16c or 10/100/1000 Megabit per second Ethernet network data. The PCIx interface enables a capture rate of up to 7.6 Gigabits per second.

Card Features

The following features are available on this DAG card. **Note:** Different firmware images may be required. Not all features are available on each firmware image. For further information on which feature is available in what firmware image, see [Firmware images](#) (page 13).

- OC3c / OC 12c / OC48c POS
- STM-1c / STM-4c / STM-16c SDH POS
- Raw SONET capture at OC3c / OC12c / OC48c / STM-1c / STM-4c / STM-16c
- 10/100/1000 Ethernet
- DSM
- Timed Release TERF (TR-TERF)

Purpose of this User Guide

The purpose of this User Guide is to provide you with an understanding of the DAG 5.4SG-48 card architecture, functionality and to guide you through the following:

- Installing the card and associated software and firmware
- Configuring the card for your specific network requirements
- Running a data capture session
- Synchronizing clock time
- Data formats

You can also find additional information relating to functions and features of the DAG 5.4SG-48 card in the following documents which are available from the Support section of the Endace website at <http://www.endace.com>:

- *EDM04-01 DAG Software Installation Guide*
- *EDM04-03 dagflood User Manual*
- *EDM04-06 Daggen User Guide*
- *EDM04-07 dsm-loader User Guide*
- *EDM04-10 Data Stream Management API Programming Guide*
- *EDM04-19 DAG Programming Guide*
- *EDM05-01 Time Distribution Server User Guide*
- *EDM11-01 ERF types*
- *PN01-13 DAG Card Quick Start Guide*

This User Guide and the *EDM04-01 DAG Software Installation Guide* are also available in PDF format on the installation CD shipped with your DAG 5.4SG-48 card.

System Requirements

General

The minimum system requirements for the DAG 5.4SG-48 card are:

- A computer, with at least a Intel Xeon 1.8GHz or faster and a minimum of 1GB RAM.
- At least one free PCI-X slot supporting 133MHz operation..
- Software distribution requires 60MB free space.
- For details of the supported operating systems, see one of the following documents:
 - *EDM04-01 DAG Software Installation Guide*
 - Current release notes - See the Documentation CD or the Endace support website at <https://www.endace.com/support>.

Operating System

This document assumes you are installing the DAG 5.4SG-48 card in a computer which already has an operating system installed. To install refer to *EDM04-01 DAG Software Installation Guide*. All related documentation is included on the CD shipped with the DAG 5.4SG-48 card.

Other Systems

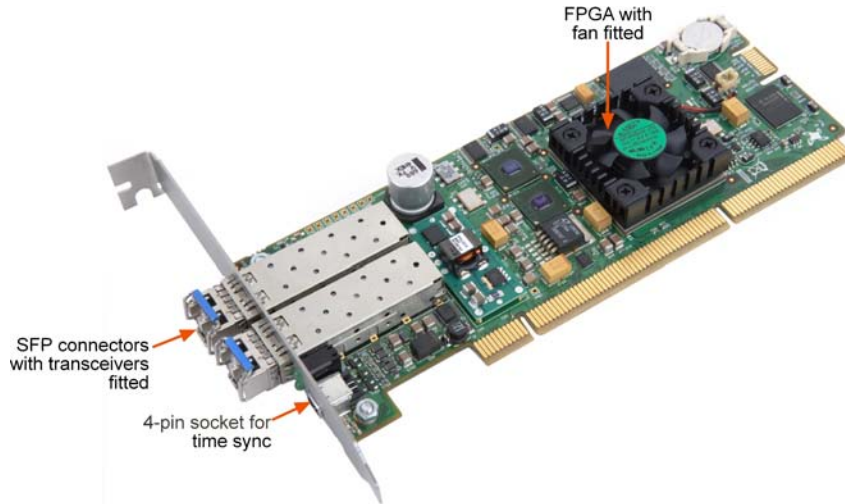
For advice on using an operating system that is substantially different from any of those specified above, please contact Endace Customer Support at support@endace.com.

Card Description

The DAG 5.4SG-48 has two optical Small Form-factor (SFP) pluggable interfaces. The two transceivers can be operated simultaneously allowing a single card to monitor one or both directions of a full-duplex link.

It is capable of full rate capture or transmit. However when maximally configured with two interfaces the PCIx bus limits the combined receive and transmit data bandwidth to 7.6 Gigabits per second.

The DAG 5.4SG-48 card is shown below:



The key features of the cards are:

- User configurable dual port network monitoring interface card for OC-3/12/48c Packet-over-SONET and STM-1/4/16c SDH POS and 10/100/1000 Megabit per second Ethernet networks.
- Two Small Form Factor (SFP) pluggable optical transceivers.
- Transmit and receive capable.
- Header only or variable length capture.
- Integrated data stream management functions.
- Conditioned clock for PPS input or local synchronization.
- Can capture Raw SONET SDH/SONET frames.

Battery removal – don't do it!

Removing the battery from a DAG card voids your warranty.

Removing the battery from a DAG card will cause the loss of encryption key used to decode the DAG card's firmware. Once the encryption key is lost the DAG card must be returned to Endace for reprogramming.

The battery in this product is expected to last a minimum of 10 years.

Caution

Risk of explosion if the battery is replaced by an incorrect type.
Dispose of used batteries carefully.

Card Architecture

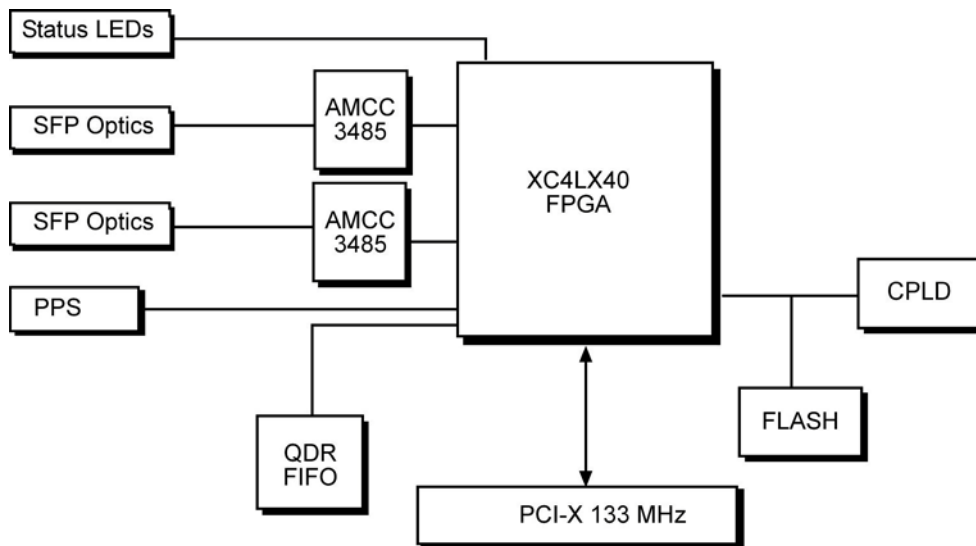
Description

Serial SONET/SDH or Ethernet data is received by the two optical interfaces and fed immediately into two physical layer *chips. *The SONET/SDH or Ethernet payload is extracted within the FPGA.

The main FPGA also contains the DAG Universal Clock Kit (DUCK) timestamp engine which provides high resolution per-packet timestamps which can be accurately synchronized. The close association of these two components means that packets or cells can be time-stamped very accurately. The time stamped packet records are stored in the FIFO which interfaces to the PCIx bus via the FPGA.

For further information on DUCK and time synchronizing please see [Synchronizing Clock Time](#) (page 45) later in this User Guide.

All packet records are written to host computer memory during capture operations. The diagram below shows the DAG 5.4SG-48 card's major components and flow of data:



Serial SONET/SDH or Ethernet data is received by the two optical interfaces and fed immediately into two physical layer chips. The SONET/SDH or Ethernet payload is extracted within the FPGA.

Line Types

It is important that you understand the physical characteristics of the network to which you want to connect. If your configuration settings do not match your network, the DAG 5.4SG-48 card will not function as expected.

Note: If you are unsure about which of the options listed below to apply to your network, please contact your Network Administrator for further information.

Supported Types

The line types supported by the DAG 5.4SG-48 card are described below.

Line Types	Description
OC-3c (STM-1c)	Optical Carrier Specification with line speed of up to 155.52Mbps (concatenated)
OC-12c (STM-4c)	Optical Carrier Specification with line speed of up to 622.08Mbps (concatenated)
OC-48c (STM-16c)	Optical Carrier Specification with line speed of up to 2488.32Mbps (concatenated).
Ethernet 10Base-T	10Mbps over two pairs of twisted telephone cable
Ethernet 100Base-TX	100Mbps over two pairs of shielded or unshielded twisted Cat5 copper cable.
Ethernet 1000Base-T	1000Mbps over four pairs of balanced Cat5 or Cat6 copper cable
Ethernet 1000Base-LX	1000Mbps over single mode or multimode fiber optic cable with long wavelength laser driver (1310nm)
Ethernet 1000Base-SX	1000Mbps over single mode or multimode fiber optic cable with short wavelength laser driver (850nm)

Note: For detailed information regarding Ethernet line types and speeds please refer to IEEE Standard 802.3 available from the IEEE website at www.ieee.org

Extended Functions

Data Stream Management

The DAG 5.4SG-48 card supports the Data Stream Manager (DSM) feature. DSM allows you to drop packets or route them to a particular receive stream based on the packet contents, physical port and the output of two load balancing algorithms.

The DSM logic is implemented in firmware on the DAG 5.4SG-48 card and does not require intervention from the host CPU once it is configured.

Note: For detailed information on using the Data Stream Manager please refer to *EDM04-10 Data Stream Management API Programming Guide* and *EDM04-07 dsm-loader User Guide* available from the support section of the Endace website at <http://www.endace.com>.

Filter / Load Balancing Block

Packets are received from the line and stamped with an ERF header, then passed to the filter and load balancing block. The filter block applies eight bit-mask filters simultaneously from the start of the packet, producing a single true/false value for each filter (64 bytes).

The load balancing block applies two algorithms to the packet data, also producing one true/false Boolean output per algorithm.

Lookup Table Block

The lookup table accepts the filter and load balancing outputs. It also receives the physical port the packet arrived on and calculates a classification (also known as color) for the packet.

Colorizer and Drop Block

The color is then passed to the Colorizer And Drop (CAD) block to check if the packet should be dropped. If not the color is inserted into the packet ERF record header and the packet record is passed to the packet steering module.

Packet Steering Module

The Packet steering module looks at the color information contained in the record and determines which receive stream the record should be routed to.

Timed Release TERF (TR-TERF)

The Timed Release TERF (TR-TERF) module is a option that enables you to transmit an ERF stream while reproducing the timestamps of the packets within that stream. It is able to transmit on all channels.

TR-TERF has two modes of operation. They are:

- No Delay Mode, and
- Relative Timed Release Mode.

Raw SONET capture

Raw SONET capture mode is used to directly capture the entire SONET STS-N frame (or STM-N frame) and pass it onto an application for processing. The frames are passed to the application within ERF records.

The processing performed on the SONET/SDH frames is descrambling and standard physical layer error monitoring. As with all DAG cards, the physical layer status information is retrieved via the DAG Configuration and Status API.

Raw SONET capture mode can be used by a software application to:

- Gain direct access to the overhead bytes of each frame.
- Examine and debug SONET/SDH systems at the section, line, and path layers.
- Monitor payload pointer adjustments.
- Implement software demapping of the payload (SPE - Synchronized Payload envelope).
- Implement software demultiplexing and demapping of lower order VTs.
- Implement software demapping of PDH.
- Implement software ATM or HDLC demapping from concatenated interfaces.

Introduction

The DAG 5.4SG-48 card can be installed in any free 3.3V PCIx slot. Better performance is obtained if installed on a 133 Mhz slot.

Although the DAG driver supports up to sixteen DAG cards in one system, limitations on the number of available slots in most computers means that it is not usually possible to support more than 3 to 4 DAG cards in the same computer.

DAG Software package

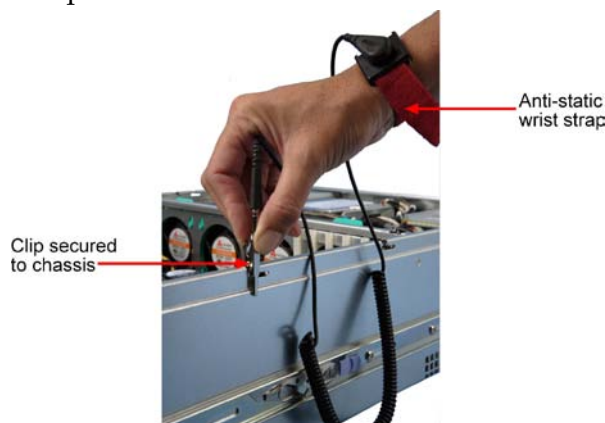
The latest DAG Software package must be installed before you install the DAG 5.4SG-48 card itself. See *EDM04-01 DAG Software Installation Guide*, which is included on the CD shipped with the DAG 5.4SG-48 card.

Inserting the DAG Card

Caution:

It is very important to protect both the computer and the DAG 5.4SG-48 card from damage by electro-static discharge (ESD). Failure to do so could cause damage to components and subsequently cause the card to partially or completely fail.

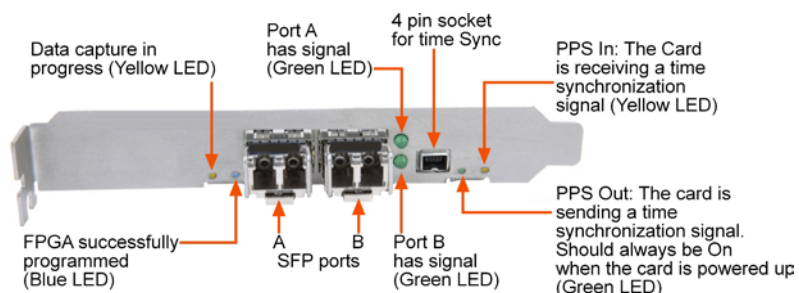
1. Turn power to the computer OFF.
2. Remove the PCIx bus slot screw and cover.
3. Using an approved ESD protection device attach the end with the strap to your wrist and pull or clip firmly so there is firm contact with your wrist.
4. Securely attach the clip on the other end of the strap to a solid metal area on the computer chassis as shown below.



5. Insert the DAG 5.4SG-48 card into PCIx bus slot ensuring it is firmly seated.
6. If this DAG card requires an external power supply, complete the following steps:
 - a. Connect the supplied (or equivalent) power cable to the external power connector on the DAG card.
 - b. Connect the cable to the appropriate power connector on your server's power supply unit.
7. Check the free end of the card fits securely into the card-end bracket that supports the weight of the card.
8. Secure the card with the bus slot cover screw.
9. Turn power to the computer ON.
10. Ensure the blue (FPGA successfully programmed) LED on the DAG card illuminates.

Port Connectors

The DAG 5.4SG-48 card has two industry-standard, Small Form-factor Pluggable (SFP) port connectors each consisting of an optical fiber transmitter and receiver as shown below:



In addition there is a 4-pin socket located beside the port connectors which is available for connection to an external time synchronization source.

Caution:

Connect only a PPS input to the 4 pin time synchronization socket. Connecting anything else to this socket may damage to the DAG card.

Pluggable Optical Transceivers

Overview

The DAG 5.4SG-48 card SFP optical transceivers consist of two parts as follows:

- Mechanical chassis attached to the circuit board
- Transceiver unit which may be inserted into the chassis

You can connect the transceiver to the network via LC-style optical connectors. For further information on pluggable optical transceivers please refer to the Endace website at <http://www.endace.com>.

Caution:

To prevent damage to the DAG card, ensure you select the correct transceiver type for the optical parameters of the network to which you want to connect.

Optical modules

The optical power range depends on the particular SFP module that is fitted to the DAG card. However Endace recommends you use the 1310nm short range modules which are shipped with the card.

Optical power is measured in dBm. This is decibels relative to 1 mW where 10 dB is equivalent to a factor of 10 in power. A negative optical power value indicates power that is less than 1 mW. The most sensitive devices can work at power levels down as low as -30dBm or 1 μ W.

If there's doubt check the card receiver ports light levels are correct using an optical power meter.

Cover card transmit ports with LC-style plugs to prevent dust and mechanical hazards damaging optics if not in use.

Product Number	Network Support	Receive Characteristics				Transmit Characteristics		
		Wavelength (nm)		Sensitivity (dBm)		Wave length (nm)	Tx Power (dBm)	
		Min	Max	Min	Max	Min	Max	
TXR-OC3/OC12 MM	OC-3(STM-1) / OC-12 (STM-4) Multimode	770	860	-20	0	850	-9	-3.5
TXR-OC3/OC12 SM	OC-3(STM-1) / OC-12 (STM-4) Single mode	1260	1600	-28	-8	1310	-15	-8
TXR-OC48 SM	OC-48(STM-16) Single mode	1270	1600	-18	0	1310	-9.5	-3
TXR-1000SX	1000BASE-SX Multimode	770	860	-20	0	850	-9	-3.5
TXR-1000LX	1000BASE-LX Single mode	1270	1600	-22	0	1310	-9.5	-3

Power Input

Note: The optical power input to the DAG card must be within the receiver's dynamic range. See the previous table for details. If it is slightly outside of this range it will cause an increased bit error rate. If it is significantly outside of this range the system will not be able to lock onto the signal.

When power is above the upper limit the optical receiver saturates and fails to function. When power is below the lower limit the bit error rate increases until the device is unable to obtain lock and fails. In extreme cases, excess power can damage the receiver.

When you set up the DAG card you should measure the optical power at the receiver and ensure that it is within the specified power range. If it is not, adjust the input power as follows:

- Insert an optical attenuator if power is too high, or
- Change the splitter ratio if power is too high or too low.

Splitter Losses

Splitters have the insertion losses either marked on their packaging or described in their accompanying documentation. General guidelines are:

- A 50:50 splitter will have an insertion loss of between 3 dB and 4 dB on each output
- 90:10 splitter will have losses of about 10 dB in the high loss output, and <2 dB in the low loss output

Note: Endace recommends that you do not use a combination of single mode and multi mode fibers and optics modules on the same link, as the quality of the received signal cannot be guaranteed.

If you have no choice but to mix single mode and multi mode you should be aware that a single mode input connected to a multi mode fiber will have some attenuation but may still be acceptable. However a multi mode input connected to a single mode fiber will likely have large and unpredictable losses.

Configuring the DAG card

Introduction

Configuring the DAG 5.4SG-48 card ready for capturing data requires the following steps:

- [Setting up the FPGA](#) (page 14)
- [Preparing the DAG card for use](#) (page 16)
- [Configuring the DAG Card](#) (page 17)
- [Viewing the DAG card statistics](#) (page 29)

Once the DAG 5.4SG-48 is configured you can start capturing data, see [Using your DAG card to capture data](#) (page 33) for details on capturing data.

Before configuring the DAG card

Before configuring the FPGA, you should ensure that:

- `dagmem` has been run and memory allocated to each installed DAG card.
- `dagload` has been run so that all DAG drivers have been installed.

Refer to the *Installing the drivers* section for the required Operating system in *EDM04-01 DAG Software Installation Guide* for the further details.

Firmware images

The following lists the features available on each firmware image available on this DAG card.

FPGA image (Software version string)	OC3 / OC 12 / STM-1 / STM-4	OC48 / STM- 16	10/100 /1000 Ethernet	DSM	TR-TERF	Raw SONET capture
dag54sg48pci_dsm-sdh-stm4.bit (dag54sg48pci_dsm-sdh-stm4...)	✓			✓	✓	
dag54sg48pci_dsm-sdh-stm16.bit (dag54sg48pci_dsm-sdh-stm16...)		✓		✓	✓	
dag54sg48pci_dsm-eth.bit (dag54sg48pci_dsm-eth...)			✓	✓	✓	
dag54sg48pci_raw-sdh-stm4.bit (dag54sg48pci_raw-sdh-stm4_v2_1)						✓
dag54sg48pci_raw-sdh-stm16.bit (dag54sg48pci_raw-sdh-stm16_pci_v2_4)						✓

The software version strings are displayed in the `dagconfig` output and when using the `dagrom -x` command. They include a version number and creation date.

Setting up the FPGA

All DAG cards have at least one Field-Programmable Gate Array (FPGA). The FPGA contains the firmware for the DAG card. The firmware defines how the DAG card operates when capturing data and contains the specific configuration.

Note: Some DAG cards have multiple FPGA's.

For each FPGA there are two firmware images:

- a factory image - contains fixed basic functionality for operating the DAG card.
- a user image - contains an upgradable version of the DAG card firmware. Additional functionality for the DAG card is available via the user image. Different user images may be available with different functionality, i.e. TERF, DSM etc.

Firmware images are loaded into DAG card flash ROM in the factory. The image is programmed into the FPGA each time the DAG card is powered up. The user image can then be programmed into the FPGA either manually or via a script.

Programming the FPGA

Before configuring the DAG card for capture, you must load and program the DAG card with the appropriate FPGA image.

Note: For information about the `dagrom` options, see [dagrom](#) (page 15).

Load the FPGA Image

Before you can configure the card for capture you must load the appropriate FPGA image using `dagrom` as follows:

SONET

To program the FPGA, type one of the following:

- `dagrom -d0 -rvp -f dag54sg48pci_dsm-sdh-stm4.bit`
- `dagrom -d0 -rvp -f dag54sg48pci_dsm-sdh-stm16.bit`

Ethernet

To program the FPGA, type the following:

- `dagrom -d0 -rvp -f dag54sg48pci_dsm-eth.bit`

Raw SONET/SDH

To program the FPGA, type one of the following:

- `dagrom -d0 -rvp -f dag54sg48pci_raw-sdh-stm4.bit`
- `dagrom -d0 -rvp -f dag54sg48pci_raw-sdh-stm16.bit`

dagrom

dagrom is a software utility that enables you to configure the FPGA on Endace DAG cards. The following is a list of options available in dagrom.

Option	Description
-a,--alternate-half	Use alternate (stable) half. [Default is current half.] Factory / User.
-A,--entire-rom	Entire ROM. [Default is current half only.]
-b,--swid-rom-check	Check if there is a SWID on the ROM.
-c,--cpu-region <region>	Access CPU region: c=copro, b=boot, k=kernel, f=filesystem.
--continue	Continue on erase error.
-d,--device <device>	DAG device to use.
-e,--erase	Erase ROM. [Default is read.]
-F,--disable-cfi-fast	Disable fast program option for CFI mode.
-f,--file <filename>	File to be read when programming ROM. There are multiple FGPA images per DAG card, covering the different versions, ERF, TERF DSM etc.
--force	Force loading firmware. Dangerous.
-g,--rom-number <rom>	Access specified ROM controller. [Default is 0.]
-h,--help -?,--usage	This page.
-i,--halt-ixp	Halt the embedded IXP Processor (DAG 7.1S only).
--image-table-fpga <image table fpga>	Specify the Power On image selection table FPGA number
--image-table-image <image table image>	Specify the Power On image selection table Image number
-j,--swid-rom-check-key <key>	Check the ROM SWID key with the one supplied.
-l,--hold-bus	Hold PBI bus from XScale (DAG 3.7T only).
-m,--swid-key <key>	Hexadecimal key for writing the Software ID (aka SWID).
-o,--swid-rom-read	Read SWID from ROM.
-p,--program-current	Program current User 1 Xilinx image into FPGA.
-q,--image-number <image number>	Specify the image number to write or to program the card.[0 - 3]. 0 factory image, 1 user image 1, 2 user image 2, 3 user image 3. (7.5G2/G4 only)
--swid-write <swid>	Write given SWID. The key must be supplied with the -m option, requires a valid running XScale ROM Image. (3.7T, 3.7D, 3.8S and 7.1S only)
-r,--reprogram	Reprogram ROM (may imply erase and write).
--reset-method <reprogram method>	Specify the method to reprogram the card.[1.Ringo 2.George 3.Dave]
-s,--swid-rom-write <swid>	Write given SWID to ROM. The key must be supplied with the -m option.
-t,--swid-read-bytes <bytes>	Read <bytes> of SWID, requires a valid running XScale ROM image (3.7T only)
-u,--swid-erase	Erase SWID from ROM.
--unknown	Force loading firmware. Dangerous.
-v,--verbose	Increase verbosity.
-V,--version	Display version information.
-w,--write	Write ROM (implies erase). [Default is read.]
--write-out <filename>	Write the contents of the ROM to a file.
-x,--list-revisions	Display Xilinx revision strings (the default if no arguments are given).
-y,--verify	Verify write to ROM.
-z,--zero	Zero ROM. [Default is read.]

All commands apply to the current image portion of the ROM, unless one of the options -a, -A, -c is specified.

Note: Not all commands are supported by all DAG cards.

To view the FPGA image revision strings, type the following:

```
dagrom -d0 -x
```

(where "0" is the device number of the DAG card you wish to capture data from)

```
user:          dag54sg48pci_raw-sdh-stm4_v2_1 4vlx40ff1148 2008/10/ 7 14:34:48
(active)
factory:      dag54sg48pci_dsm-eth_pci_v2_2 4vlx40ff1148 2008/ 2/20 10:16:19
Card Serial: 7002447
```

Loading new firmware images onto a DAG Card

New DAG card FPGA images are released regularly by Endace as part of software packages. They can be downloaded from the Endace website at <https://www.endace.com/support>.

Endace recommends you use the `dagrom -r` command when loading images from the computer to the ROM on the DAG card.

The `-r` option invokes a comparison of images on the computer and in the DAG card. Newer versions are automatically loaded onto the DAG card and programmed into the FPGA. See [dagrom](#) (page 15). This eliminates unnecessary reprogramming of the ROM and extends its life.

Preparing the DAG card for use

Before configuring the DAG 5.4SG-48 card you must run the following `dagconfig` command to set the default parameters in the DAG card. This ensures the DAG 5.4SG-48 card functions correctly once you begin capturing data.

Note: Ensure you run this command each time the FPGA is reprogrammed.

```
dagconfig -d0 default
```

where "0" is the device number of the DAG card you wish to capture data from.

The current DAG 5.4SG-48 configuration displays and the firmware is verified as correctly loaded. See [dagconfig](#) (page 28) for more information.

Configuring the DAG card

Display Current Configuration

Once you have loaded the FPGA image you should run the `dagconfig` tool without arguments to display the current card configuration and verify the firmware has been loaded correctly.

To display the default configuration for the first card, use:

```
dagconfig -d0 default
```

where "0" is the device number of the DAG card you wish to capture data from. A description of available tokens follows.

Note: Not all tokens displayed in the following diagram.

SONET (OC3/OC12/STM-1/STM-4)

```
Firmware: dag54sg48pci_dsm-sdh-stm4_pci_v2_6 4vlx40ff1148 2008/11/10 10:58:52 (user)
Serial : 487
```

```
Port A: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
reset phy_rate=0 phy_ref_select=0 slave enablea config=0 nodiscard_data
nocrc sonet scramble pscramble oc12 pos
```

SONET (sonet) or SDH (sdh) switch

Sets (pscramble) or unsets (nopscramble) PoS scrambling

Generate SONET tx clock internally (master) or from rx clock (slave)

Enables (enable<port>) or disables (disable<port>) port for capture

```
Port B: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
reset phy_rate=0 phy_ref_select=0 slave enableb config=0 nodiscard_data
nocrc sonet scramble pscramble oc12 pos
```

Sets (scramble) or unsets (noscramble) SONET scrambling

GPP:

```
varlen slen=9616 align64
```

Records will be generated with 64-bit alignment. This is not a configurable option.

```
Port A: drop_count = 2084574
```

Number of packets dropped during current capture session.

```
Port B: drop_count = 0
```

```
Stream 0: stream_drop_count = 0
```

```
Stream 2: stream_drop_count = 0
```

DSM Bypass: on

Steering: stream0

PCI Burst Manager:

133MHz

```
buffer_size=128 rx_streams=2 tx_streams=1 nodrop
```

Allows each memory hole to operate independently

Total memory (in MB) available for allocation to this card

Memory Streams:

```
mem=56:16:56:0
```

Memory currently allocated (in MB) to the rx and tx stream(s)

TERF:

```
terf_strip32
```

```
rx_error_a: off
```

Packets with RX errors are either discarded (notrxerror) or transmitted (txrerror).

```
rx_error_b: off
```

```
time_mode: relative
```

TR TERF Mode. Either no_time_mode, no_delay or relative.

SONET (OC48 / STM-16)

Firmware: edag54sg48pci_dsm-sdh-stm16_pci_v2_6 4vlx40ff1148 2008/11/ 3 16: 3:20 (user);
Serial : 4857

Port A: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
reset phy_rate=2 phy_ref_select=0 slave enablea config=0 nodiscard_data
nocrc sonet scramble pscramble oc48 pos

SONET (sonet) or SDH (sdh) switch

Sets (pscramble) or unsets (nopscramble) PoS scrambling

Generate SONET tx clock internally (master) or from rx clock (slave)

Enables (enable<port>) or disables (disable<port>) port for capture

Port B: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
reset phy_rate=2 phy_ref_select=0 slave enableb config=0 nodiscard_data
nocrc sonet scramble pscramble oc48 pos

Sets (scramble) or unsets (noscramble) SONET scrambling

GPP:

varlen slen=9616 align64 Records will be generated with 64-bit alignment. This is not a configurable option.

Port A: drop_count = 0 Number of packets dropped during current capture session.
Port B: drop_count = 0

Stream 0: stream_drop_count = 0
Stream 2: stream_drop_count = 0

DSM Bypass: on
Steering: stream0

PCI Burst Manager: Total memory (in MB) available for allocation to this card
133MHz
buffer_size=128 rx_streams=2 tx_streams=1 nodrop overlap

Memory Streams: mem=56:16:56:0 Memory currently allocated (in MB) to the rx and tx stream(s)

TERF:
terf_strip32
rx_error_a: off Packets with RX errors are either discarded (notrxerror) or transmitted (txrerror).
rx_error_b: off
time_mode: relative TR TERF Mode. Either no_time_mode, no_delay or relative.

Ethernet

Firmware: edag54sg48pci_dsm-eth_v2_3 4vlx40ff1148 2008/ 7/24 14: 6: 2 (user)
Serial : 4385

MAC Address A : 00:0e:a7:00:79:d7
MAC Address B : 00:0e:a7:00:79:d8

Port A: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
reset phy_rate=1 phy_ref_select=3 master enablea config=0 nodiscard_data
auto_neg tx_crc crc32 pmincheck enablea 1000

Generate SONET tx clock internally (master) or from rx clock (slave)

Enables (enable<port>) or disables (disable<port>) port for capture

Port B: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
reset phy_rate=1 phy_ref_select=3 master enableb config=0 nodiscard_data
auto_neg tx_crc crc32 pmincheck enableb 1000

GPP:

varlen slen=9616 align64 Records will be generated with 64-bit alignment. This is not a configurable option.

Port A: drop_count = 0 Number of packets dropped during the current capture session on this port
Port B: drop_count = 0

Stream 0: stream_drop_count = 0
Stream 2: stream_drop_count = 0

DSM Bypass: on
Steering: stream0

PCI Burst Manager: Total memory (in MB) available for allocation to this card
133MHz
buffer_size=128 rx_streams=2 tx_streams=1 nodrop nooverlap

Allows each memory hole to operate independently

Memory Streams: mem=56:16:56:0 Memory currently allocated (in MB) to the rx and tx stream(s)

TERF:
terf_strip32
rx_error_a: off Packets with RX errors are either discarded (notrxerror) or transmitted (txrerror).
rx_error_b: off
time_mode: relative TR TERF Mode. Either no_time_mode, no_delay or relative.

Raw SONET (OC3/OC12/OC48/STM-1/STM-4/STM-16)

Firmware: dag54sg48pci_raw-sdh-stm4_v2_1 4vlx40ff1148 2008/11/10
 13:59:54 (user)
 Serial : 7002447

Port A: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
 reset phy_rate=0 phy_ref_select=0 slave enablea config=0 nodiscard_data crc32
 sonet noscramble nopsicramble oc3 raw

Port B: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
 reset phy_rate=0 phy_ref_select=0 slave enableb config=0 nodiscard_data crc32
 sonet noscramble nopsicramble oc3 raw

GPP0:
 varlen slen=10240 align64

Port A: drop_count = 17
 Port B: drop_count = 161

PCI Burst Manager:
 100MHz
 buffer_size=512 rx_streams=1 tx_streams=0 nodrop nooverlap

Memory Streams:
 mem=512:0

Raw SONET (OC3/OC12/OC48/STM-1/STM-4/STM-16)

Firmware: edag54sg48pci_raw-sdh-stm16_pci_v2_4 4vlx40ff1148 2008/11/10
 13:59:54 (user)
 Serial : 7002447

Port A: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
 reset phy_rate=0 phy_ref_select=0 slave enablea config=0 nodiscard_data crc32
 sonet noscramble nopsicramble oc48 raw

Port B: laser nophy_bist_enable noeql nofcl phy_tx_clock_off phy_kill_rxclock
 reset phy_rate=0 phy_ref_select=0 slave enableb config=0 nodiscard_data crc32
 sonet noscramble nopsicramble oc48 raw

GPP0:
 varlen slen=10240 align64

Port A: drop_count = 17
 Port B: drop_count = 161

PCI Burst Manager:
 100MHz
 buffer_size=512 rx_streams=1 tx_streams=0 nodrop nooverlap

Memory Streams:
 mem=512:0

dagconfig tokens explained

10/100/1000

Set one of the following modes of operation:

- Set 10BaseT mode, 10Mbps
- Set 100BaseTX mode, 100Mbps
- Set 1000BaseTX mode, 1000Mbps

Example

```
dagconfig 10
dagconfig 100
dagconfig 1000
```

align64

Sets the packets to be all generated as multiples of 8 bytes, 64-bit aligned, (`align64`) before being received by the host. Not a configurable option.

buffer_size

The `buffer_size=nMB` indicates that a total of n MB of memory have been allocated to the DAG card in total. Memory allocation occurs when the `dagmem` driver is loaded at boot time. See *EDM04-01 DAG Software Installation Guide* for details on how to allocate memory.

crc16/crc32/nocrc

Sets the Packet over SONET (PoS) checking to None, 16 or 32 bits. SONET only.

Example

```
dagconfig nocrc
dagconfig crc16
dagconfig crc32
```

default

The `default` command initializes the DAG card configuration and sets all settings to default values. The command also resets the DAG card configuration back to its default state.

Note: When you run `dagconfig -d0 default` the `dagclock` inputs and outputs are also reset to defaults.

Example

```
dagconfig -d0 default
```

drop/nodrop

Determines if the DAG card's memory holes are de-coupled.

In `drop` mode, the memory holes are de-coupled. If the data rate on one memory hole slows, the data rate on any other memory holes is not affected. The dropping of packets occurs at the individual stream's burst manager.

In `nodrop` mode, the memory holes are coupled. The speed of the slowest memory hole determines the overall speed of the data rate. The dropping of packets occurs at the port.

Example

```
dagconfig drop
dagconfig nodrop
```


drop_count

Note: The `drop/nodrop` setting for the DAG card determines where the packets are being dropped.

Port/GPP (no drop)

The number of packets dropped during current capture session on this port. Resets to 0 when `dagconfig reset` is run.

Stream/Burst manager (drop)

The number of packets dropped during current capture session on the individual stream. Resets to 0 when a capture is started.

enable/disable

Sets whether this DAG card captures data on the defined port (a or b).

Note: DAG ports are enabled by default. You do not need to use `dagconfig` to enable the card in order to begin capture unless you have previously disabled it.

Example

```
dagconfig -d0 enablea
dagconfig -d0 disablea
dagconfig -d0 enableb
dagconfig -d0 disableb
```

where "0" is the device number of the DAG card you wish to capture data from

Note: On some firmware images changes to this option may not take effect.

eq1/noeq1

Sets or unsets equipment loopback. For testing set to `eq1` mode and normal operation set to `noeq1` mode.

Note: `eq1` mode loops transmit data from the host back to the PCIx bus.

Example

```
dagconfig eq1
dagconfig noeq1
```

fcl/nofcl

Note: Sets or unsets Facility loop back. For testing set to `fcl` mode and normal operation set to `nofcl` mode.

FCL retransmits the data received and also send it to the host.

Example

```
dagconfig fcl
dagconfig nofcl
```

laser/nolaser

Enables/disables the transmit laser on for the optical transceivers.

Example

```
dagconfig laser
dagconfig nolaser
```

master/slave

Defines whether the data transmitted is clocked with the recovered clock from the input (slave) or if it uses the synthesized reference clock on the card (Master).

Setting required for SONET images only.

mem

You can split the DAG card's allocated memory between the receive and transmit stream buffers to suit your own requirements. The split is displayed as a ratio as shown below:

```
mem=X:Y
```

where:

x is the memory allocated in MB to the rx stream

y is the memory allocated in MB to the tx stream.

If there are multiple rx or tx streams memory can be allocated to each stream:

```
mem=X:Y:X:Y:X:Y
```

[Buffer_size](#) (page 20) and [rx and tx Streams](#) (page 23) are related to mem.

Example

You can split 128MB of memory evenly between the tx and rx streams using:

```
dagconfig -d0 mem=64:64
```

Note: You can not change the stream memory allocations while packet capture or transmission is in progress.

nic / nonic

Note: From DAG software 3.1.0 onwards `nic/nonic` is replaced by `auto_neg/noauto_neg`. Both options are valid and still can be used. `auto_neg/noauto_neg` is not supported by some older cards. See `auto_neg / noauto_neg`.

oc3

Set framer to OC3 receive mode.

Example

```
dagconfig oc3
```

oc12

Set framer to OC12 receive mode.

Example

```
dagconfig oc12
```

oc48

Set framer to OC48 receive mode.

Example

```
dagconfig oc48
```

overlap/nooverlap

Configures the rx and tx memory hole to be overlapped. This enables in-line forwarding without copying the data across the memory holes.

Example

```
dagconfig overlap
dagconfig nooverlap
```

Note: This option is only applicable on firmware images containing TX.

PCIx

Describes the following information about the DAG card:

- Bus speed
- buffer size

Example

```
PCI Burst Manager:
133MHz buffer_size=128
```

pos

Set framer into Packet-over-SONET (PoS) mode.

Example

```
dagconfig pos
```

pscramble/nopscramble

Enables/Disables the scrambling mode on the PoS Mapper/Demapper.

Example

```
dagconfig pscramble
dagconfig nopscramble
```

raw

Set framer to capture Raw SONET frames. See also [Scramble mode for Raw SONET capture](#) (page 24).

Example

```
dagconfig default raw
```

reset/noreset

Resets the images to the default state. Clears the Port drop counters. All settings done before are kept in place.

Example

```
dagconfig reset
dagconfig noreset
```

rx and tx Streams

Indicates the number of `rx` and `tx` streams are available on the DAG card. Not configurable. Stream information relates to the setting of [mem](#) (page 22).

rxonly

Configures the memory hole to only receive.

Example

```
dagconfig rxonly
```

rxtx

Enables both transmit and receive, and splits the memory hole for `rx` and `tx`.

This allocates 16MB of memory to each transmit stream, and divides the remaining memory between the receive streams.

Example

```
dagconfig rxtx
```

Note: This option is only applicable on firmware images containing TX.

scramble/noscrumble

Enables/Disables the scrambling mode on the SONET Framer/Deframer.

Example

```
dagconfig scramble
dagconfig noscrumble
```

Scramble mode for Raw SONET capture

When using Raw SONET capture images, the DAG card firmware supports both *scramble* and *noscrumble* modes.

Scramble mode configures the hardware to descramble the SONET frame before writing it to application memory. Scramble mode is recommended due to the high processor load that software based descrambling requires. If operation in noscrumble mode is required, we recommend you monitor the packet (frame) loss counter. If the application is unable to keep up, the memory buffer will eventually overflow and the DAG card will begin discarding frames.

sdh

Set framer into SDH mode.

Example

```
dagconfig sdh
```

slen

Before you begin to capture data you can set the size that you want the captured packets to be. You can do this using the `dagconfig` tool to define the packet snaplength (`slen`).

Note: The snaplength value must be a multiple of 8 and in the range 48 to 9600 per card inclusive.

By default, `slen` which is the portion of the packet that you want to capture is set to 48 per card. This means that only the first 48 bytes of each packet will be captured.

If for example you want to capture only the IP header of each packet you may want to set the length to a different value. Alternatively if you want to ensure you capture the whole packet you can set the length to a larger value.

Example

Setting up a DAG 5.4SG-48 card with a snap length of 200 bytes:

```
dagconfig -d0 slen=200
```

Note: The ERF header is not included in the `slen` value. Therefore a `slen` of 48 will produce a 64-byte capture record made up of 48 bytes plus the number of bytes in the ERF header.

sonet

Set framer into SONET mode.

Example

```
dagconfig sonet
```

steer

The algorithm to use to steer the incoming packet.

Option	Description
stream0	All traffic sent to stream 0 (3.8 balance f/w only)
parity	Load balance traffic by parity (3.8 balance f/w only)
crc	Load balance traffic by crc (3.8 balance f/w only)
iface	Port A to stream 0, Port B to stream 2 (3.8 balance f/w only)
colour/dsm	Load balance traffic by colour/dsm. Colour is applicable to IPF traffic.

Stream drop count

Details the number of packets dropped during current capture session on this stream.

Example

```
Stream 0: stream_drop_count = 0
Stream 2: stream_drop_count = 0
```

terf_strip16/terf_strip32/noterf_strip

Strips the CRC value (16 or 32 bits) from the packet or sends packet "as is" (noterf_strip). The TERF line in the current configuration indicates the current Terf option.

Note: Only displayed if the DAG card supports transmit (i.e. has a terf image).

Example

```
dagconfig terf_strip16
dagconfig terf_strip32
dagconfig noterf_strip
```

time_mode

Sets the time release mode. `nodelay` sends packets out with no delay. Shows as `no_time_mode`. `relative` mode sends out packets in the same time spacing as they where received. Applicable to TR-TERF.

Example

```
dagconfig nodelay
dagconfig relative
```

relative

Sets TR-TERF to Relative Timed Release mode.

In Relative Timed Release Mode, each packet is transmitted according to its timestamp, relative to the first packet in the transmit stream. This is shown in the following example where Packet A will be transmitted immediately, Packet B will be transmitted one second later and Packet C will be transmitted one second after that:

```
Packet A: Timestamp = 2006-07-24 03:45:55.9720326 UTC
Packet B: Timestamp = 2006-07-24 03:45:56.9720326 UTC
Packet C: Timestamp = 2006-07-24 03:45:57.9720326 UTC
```

If for any reason the transmission of Packet B is delayed, the module will still attempt to transmit Packet C two seconds after Packet A. It will do this even if it means reducing the gap between Packet B and Packet C.

When using multiple output ports in this mode the timing for each port is independent. This is shown in the following example where Packet A and Packet B are transmitted at the same time even though their timestamps are one second apart. **Note:** The relative placement of the packets is accurate to ± 100 ns.

```
Packet A (Port A): Timestamp = 2006-07-24 03:45:55.9720326 UTC
Packet B (Port B): Timestamp = 2006-07-24 03:45:56.9720326 UTC
```

Example

```
dagconfig relative
```

no delay

Disables Relative Timed Release mode (No Delay Mode).

In No Delay Mode all packets are transmitted at the maximum rate permitted by the line interface, using only minimum gaps between packets.

Example

```
dagconfig nodelay
```

tx_crc

Enables the crc(fcs) in the transmitted packets CRC(FCS). Ethernet only.

Example

```
dagconfig tx_crc  
dagconfig notx_crc
```

txonly

Configures the memory hole to only transmit.

Note: Only displayed if the DAG card supports transmit (i.e. has a terf image).

Example

```
dagconfig txonly
```

Note: This option is only applicable on firmware images containing TX.

txrxerror

Indicates how to process packets that are transmitted with an **RX error** flag. Packets are either discarded (`nottxrxerror`) or transmitted (`txrxerror`).

Note: Only displayed if the DAG card supports transmit (i.e. has a terf image).

Example

```
dagconfig txrxerror  
dagconfig nottxrxerror
```

varlen/novarlen

The DAG 5.4SG-48 card is able to capture packets in two ways. They are:

- Variable length capture (`varlen`)
- Fixed length capture (`novarlen`) - (not support on some firmware images)

In **variable length** (`varlen`) mode, the DAG card will capture the whole packet, providing its size is less than the `slen` value. Therefore to use this capture mode effectively you should set the `slen` value to the largest number of bytes that a captured packet is likely to contain. For more information on `snaplength`, see [slen](#) (page 24).

Any packet that is larger than the `slen` value will be truncated to that size. Any packet that is smaller than the `slen` value will be captured at its actual size therefore producing a shorter record which saves bandwidth and storage space.

Example

The example below shows a configuration for variable length full packet capture:

```
dagconfig -d0 varlen
```

In **fixed length** (`novarlen`) mode the card will capture all packets at the same length. Any packet that is longer than the `slen` value will be truncated to that size, in the same way as for `varlen` capture. However any packet that is shorter than the `slen` value will be captured at its full size and then padded out to the size of the `slen` value.

This means that in `novarlen` mode you should avoid large `slen` values because short packets arriving will produce records with a large amount of padding which wastes bandwidth and storage space.

Note: Using the `novarlen` option on DAG cards with an on-board Co-Processor (accelerated cards) is not recommended. It may cause excessive loss of packets.

Example

The example below shows a configuration for fixed length packet capture that will produce a 64-byte record:

```
dagconfig -d0 align64 novarlen slen=40
```

Version information

Details the following information about the connected DAG card:

- Firmware image programmed in the FPGA
- The DAG card serial number
- The MAC address(s) of the DAG card's ports (ethernet cards only).

dagconfig options

dagconfig is a software utility used to configure and display statistics.

By default all commands, unless otherwise defined, run on device 0 (-d0). Commands only apply to one DAG card.

The following is a list options available in dagconfig. Not all options listed are applicable to all cards.

Options:	Description
-1,--porta	Port A only (default all). Multi-port cards only.
-2,--portb	Port B only (default all). Multi-port cards only.
-3,--portc	Port C only (default all). Four-port cards only.
-4,--portd	Port D only (default all). Four-port cards only.
--porte to --portp	As above, for extra ports on the 3.7T DAG card.
-c,--concfg <conncfg>	Connection configuration. Used by the DAG 7.1S only.
-C,--counters	Outputs the counters. Verbosity levels from 0=(basic / default) to 3=(full).
-d,--device <device>	DAG device to use. Default is d0.
-e,--extended	Displays the current extended statistics (non boolean and image dependant). Verbosity levels from 0=(basic / default) to 3=(full). Note: Some images may not contain extended statistics.
-G,--getattribute <getattribute>	Gets individual attributes by attribute name. Use in conjunction with the --porta or --portb options to get individual only multi-port cards.
-h,--help	Displays the MAN pages. The information displayed is dynamically based on the DAG card and does not work correctly when there is no DAG card in the system. Note: There are a few commands that display even though they are not applicable.
-i,--interval <seconds>	Interval to repeat in seconds.
-m,--hmon	Outputs the hardware monitor information.
-n,--voltages	Outputs the DAG card voltage monitor information.
-S,--setattribute <setattribute>	Sets individual attributes by attribute name. Use in conjunction with the --porta or --portb options to get individual only multi-port cards.
-s,--statistics	Outputs the statistics for the DAG card. Verbosity levels from 0=(basic / default) to 3=(full).
-T,--tree	Outputs the supported Configuration and Status attributes and components with the description and name. Using the -v2 verbosity level also outputs all components and attribute codes. Verbosity levels from 0=(basic / default) to 3=(full).
-t,--txstats	Outputs the transmit statistics for the DAG card. Where applicable.
-u, --ucounters	Outputs the universal counters for the DAG card. Where applicable.
-v,--verbose <level>	Sets the verbosity level, from 0 (basic) to 3 (full).
-V,--version	Display the DAG card version information.

Note: For cards with more than 2 ports you can select the required port using: - (portnumber) or --(portletter).

Viewing the DAG card status

Interface Status

When you have configured the card according to your specific requirements you can view the interface statistics to check the status of each of the links using:

```
dagconfig -d0 -s
```

For more information see `dagconfig` (page 28).

There are multiple printout levels. The statistics displayed below are printout level 0.

Example outputs are shown below:

Note: "1" indicates the condition is present on the link "0" indicates the condition is not present on the link.

SONET

Port	lock	los	lof	lop	los
A	1	0	0	0	0
B	1	0	0	0	0

A definition of each of the SONET status conditions up to printout level 2 is described below.

Condition	Description
Ais	Alarm indication signal. indicates a sonet/sdh remote aps error.
B1	A b1 error has occurred.
B2	A b2 error has occurred.
B3	A b3 error has occurred.
Crc_error	Indicates a crc error has occurred.
Fifo_empty	Indicates a fifo empty error has occurred.
Fifo_full	Indicates a fifo full error has occurred.
Fifo_overflow	Indicates a fifo overflow error has occurred.
Lock	Card is locked to the incoming signal and can capture data.
LoF	Loss of frame. Indicates oof has been asserted for more than 3 ms.
Lop	Loss of pointer.
Los	Loss of signal. Indicates there is either no signal at the receiver or the optical signal strength is too low to be recognized.
Oof	Out of frame. indicates the section overhead processor is not locked to the SONET stream.
PORT	Indicates the port the status conditions apply to.
Rdi_error	Remote Defect Indicator. When this condition exists the link will still carry data.
Rei_error	Remote error indicator.
Txlockerror	Lock error on transmit.

Ethernet

Port	lock	los	lof	lop
A	1	0	0	0
B	0	1	1	0

A definition of each of the ETHERNET status conditions up to printout level 2 is described below.

Condition	Description
Link	The link is fully validated.
Lock	Card is locked to the incoming signal and can capture data.
Lof	Loss of frame. Indicates oof has been asserted for more than 3 secs.
Lop	Loss of pointer
Los	Loss of signal. Indicates there is either no signal at the receiver or the optical signal strength is too low to be recognized.
Peer_link	The peer link is up.
Remote_fault	Remote error indicator.
Sfp_detect	SFP link detected.
Tx_lock_error	Lock error on transmit.

Extended statistics

Extended statistics are also available: The following example shows the extended statistics.

```
dagconfig -e
```

For more information see `dagconfig` (page 28).

There are multiple printout levels. The statistics displayed below are printout level 0.

Note: "1" indicates the condition is present on the link "0" indicates the condition is not present on the link.

SONET

Port	b1_error_count	b2_error_count	b3_error_count	rei_error_count
A	0	0	0	0
B	0	0	0	0

Condition	Description
b1_error_count	B1 error count.
b2_error_count	B2 error count.
b3_error_count	B3 error count.
rei_error_count	Remote Error Indicator.

The above extended statistics are also applicable to the DAG 5.4SG-48 Ethernet image.

Universal counters

The counters contain details of the number of frames and any errors. The counters are latch and clear so values indicate the amount of data since the last time the counters were read.

```
dagconfig -d0 -u
```

For more information see `dagconfig` (page 28).

Example outputs are shown below:

SONET

```

      Number of counters in this block
      Number of counter blocks on the card
**** Number of blocks: 1
Total number of counters: 12
Nb of counter(s) in Block ID "Sonet_Frame_Tx_Rx": 12
  RX_Frame : Port : 0 : value = 157
  RX_Byte  : Port : 0 : value = 18743
  RX_err   : Port : 0 : value = 0
  TX_frames : Port : 0 : value = 136
  TX_bytes : Port : 0 : value = 19123
  TX_Error : Port : 0 : value = 0
  RX_Frame : Port : 1 : value = 260
  RX_Byte  : Port : 1 : value = 38466
  RX_err   : Port : 1 : value = 0
  TX_frames : Port : 1 : value = 245
  TX_bytes : Port : 1 : value = 37892
  TX_Error : Port : 1 : value = 0

```

Annotations for the SONET output:

- Number of counter blocks on the card: 1
- Total number of counters: 12
- Nb of counter(s) in Block ID "Sonet_Frame_Tx_Rx": 12
- Port 0: RX_Frame, RX_Byte, RX_err, TX_frames, TX_bytes, TX_Error
- Port 1: RX_Frame, RX_Byte, RX_err, TX_frames, TX_bytes, TX_Error
- Value of the counter: 0 (for TX_Error in Port 1)
- Represents the port the data is from: 1 (for TX_Error in Port 1)
- Number of packets received from the line with errors (typically CRC errors): RX_err
- Number of payload bytes received from the line: RX_Byte
- Number of packets received from the line: RX_Frame

Ethernet

```

      Number of counters in this block
      Number of counter blocks on the card
**** Number of blocks: 1
Total number of counters: 3
Nb of counter(s) in Block ID "Eth_Frame_Rx": 3
  RX_Frame : Port : 0 : value = 64
  RX_Byte  : Port : 0 : value = 9412
  RX_err   : Port : 0 : value = 0
  TX_frames : Port : 0 : value = 63
  TX_bytes : Port : 0 : value = 10321
  TX_Error : Port : 0 : value = 0
  RX_Frame : Port : 1 : value = 134
  RX_Byte  : Port : 1 : value = 19768
  RX_err   : Port : 1 : value = 0
  TX_frames : Port : 1 : value = 190
  TX_bytes : Port : 1 : value = 19476
  TX_Error : Port : 1 : value = 0

```

Annotations for the Ethernet output:

- Number of counter blocks on the card: 1
- Total number of counters: 3
- Nb of counter(s) in Block ID "Eth_Frame_Rx": 3
- Port 0: RX_Frame, RX_Byte, RX_err, TX_frames, TX_bytes, TX_Error
- Port 1: RX_Frame, RX_Byte, RX_err, TX_frames, TX_bytes, TX_Error
- Value of the counter: 0 (for RX_err in Port 0 and RX_err in Port 1)
- Represents the port the data is from: 1 (for TX_Error in Port 1)
- Number of packets received from the line with errors (typically CRC errors): RX_err
- Number of payload bytes received from the line: RX_Byte
- Number of packets received from the line: RX_Frame

Using your DAG card to capture data

Introduction

This chapter describes how to complete the following operations for a DAG card:

- [Basic data capture](#) (page 33)
- [Viewing captured data](#) (page 37)
- [Converting captured data](#) (page 39)
- [Using third party applications](#) (page 41)
- [Transmitting captured data](#) (page 41)

Basic data capture

`dagsnap` is a software utility used to write to disk the raw data captured from a DAG card.

Data is collected in Extensible Record Format (ERF) which can then be viewed using `dagbits`, or converted to other formats using `dagconvert`.

When capturing high speed data Endace recommends you use `dagsnap`, see [Capturing data at high speed](#) (page 35).

For further information on the software utilities see:

- [dagsnap](#) (page 34)
- [dagbits](#) (page 37)
- [dagconvert](#) (page 40)

Starting a capture session

To start the capture session type the following at the prompt:

```
dagsnap -d0 -v -o tracefile
```

(where "0" is the device number of the DAG card you wish to capture data from)

Note: You can use the `-v` option to provide user information during a capture session although you may want to omit it for automated trace runs.

By default, `dagsnap` runs indefinitely. To stop, use `CTRL+C`. You can also configure `dagsnap` to run for a fixed time period then exit.

dagsnap

dagsnap is a data capture software utility.

The following is a list of the options available in dagsnap.

Option	Description
-d DEVICE --device DEVICE	Use the DAG device referred to by DEVICE. Supported syntax includes 0, dag1, and /dev/dag3 to refer to DAG cards, and 0:2, dag1:0, and /dev/dag2:0 to refer to specific streams on cards.
-h, -? --help, --usage	Display usage (help) information.
-j	Maximize disk writing performance by only writing data to disk in chunks. This option may not be available on all operating systems.
-m NUM	Write at most NUM megabytes of data per call to the DAG API (default is 4 MiB).
-o FILE --fname FILE	Write the captured packets to FILE, in ERF format (default is standard output).
-s NUM --runtime NUM	Run for NUM seconds, then exit.
-v --verbose	Increase output verbosity. When dagsnap is run with this command three columns of data are reported every second. These columns contain <ol style="list-style-type: none"> 1. The cumulative total of data written out from the DAG card. 2. The buffer occupancy. Small values indicate no packet loss. 3. The rate at which data is currently being written.
-V, --version	Display version information.
-w, --wait SEC	Delay(wait) in seconds before capture and after.

Capturing data at high speed

As the DAG 5.4SG-48 card captures packets from the network link, it writes a record for each packet into a large buffer in the host computer's main memory.

To avoid packet loss, the user application reading the record, such as `dagsnap`, must be able to read records out of the buffer as fast or faster than they arrive. If not the buffer will eventually fill and packet records will be lost.

If the user process is writing records to hard disk, it may be necessary to use a faster disk or disk array. If records are being processed in real-time, a faster host CPU may be required.

In Linux and Free BSD, when the computer buffer fills, the following message displays on the computer screen:

```
kernel: dagN: pbm safety net reached 0xNNNNNNNNN
```

The same message is also printed to log `/var/log/messages` file. In addition, when the computer buffer fills the "Data Capture" LED on the card will flash or flicker, or may go OFF completely.

In Windows no screen message displays to indicate when the buffer is full. Please contact Endace Customer Support at support@endace.com for further information on detecting buffer overflow and packet loss in Windows.

Detecting Packet Losses

Once the buffer fills, any new packets arriving will be discarded by the DAG 5.4SG-48 card until some data is read out of the buffer to create free space.

You can detect any such losses by observing the Loss Counter (`lctr` field) of the Extensible Record Format (ERF). See [Data Formats](#) (page 57) later in this User Guide for more information on the Endace ERF record format.

Increasing Buffer Size

You can increase the size of the host computer buffer to enable it to cope with bursts of high traffic load on the network link.

For information on increasing the buffer size, see [buffer_size](#) (page 20).

Capturing Raw SONET frames

When capturing Raw SONET/SDH, each frame is encapsulated in one or more ERF records. The ERF record type use is ERF 24. TYPE_RAW_LINK, which is used in conjunction with extension header EH 5. RAW_LINK. For details on the ERF records used, see [Data Formats](#) (page 57).

For DAG cards capturing at OC3 / OC-12 (STM-1 / STM-4), the interfaces generate one ERF record per frame.

The SONET/SDH frame is aligned with record number 0, starting with the first A1 byte of the section overhead. Single-record frames are denoted within the ERF extension header information via the More Fragmentation bit and the Sequence Number field as follows:

Record number	More fragmentation bit	Sequence number
0	0	0

For DAG cards capturing at OC48 (STM-16), the interfaces generates four ERF records per frame.

The SONET/SDH frame is aligned with record number 0, starting with the first A1 byte of the section overhead. Single-record frames are denoted within the ERF extension header information via the More Fragmentation bit and the Sequence Number field as follows:

Record number	More fragmentation bit	Sequence number
0	1	0
1	1	1
2	1	2
3	0	3

Viewing captured data

Data captured in ERF format can be viewed with `dagbits`. For further details on how to use `dagbits`, see [dagbits](#) (page 37).

Note: `dagbits` decodes and displays ERF header fields and packet contents are displayed as a Hex dump only. To decode higher level protocols, Endace recommends using a third party application, see [Using third party applications](#) (page 41).

Examples

Test live traffic on `dag0`, stream 0 for 60 seconds running the `lctr`, `flags` and `fcs` tests:

```
dagbits -vvc -d0:0 -s60 lctr flags fcs
```

To read a trace log file using `dagbits`:

```
dagbits -vvc print -f logname.log | less
```

To check for errors in the trace:

```
dagbits -vvc lctr flags fcs -f logname.log
```

If `dagbits` reaches the end of the traffic and prints its report then the ERF records were valid.

dagbits

`dagbits` is a software utility used to view and test ERF records. `dagbits` can receive data from either:

- directly from the DAG card (using the `-d` option), or
- a ERF data file created by `dagsnap`.

The following is a list options available in `dagbits`:

Options	Description
-0	ERF records contain no Link-Layer CRCs.
-16	ERF records contain 16 bit Link-Layer CRCs (PoS).
-32	ERF records contain 32 bit Link-Layer CRCs (PoS and Ethernet).
-a	Set legacy format to ATM (this is the default).
-b	Treat ERF timestamps as big-endian.
-c	Print real-time progress reports as <code>dagbits</code> captures traffic. This is a useful indicator that a test is running correctly.
-C NUM	Sets CRC correction factor for BTX test (0, 16 or 32 bits).
-d DEVICE --device DEVICE	Use the DAG device referred to by DEVICE. Supported syntax includes 0, <code>dag1</code> , and <code>/dev/dag3</code> to refer to DAG cards, and 0:2, <code>dag1:1</code> , and <code>/dev/dag2:0</code> to refer to specific streams on cards.
-D NUM	Introduces a NUM nanosecond delay between processing each record.
-e	Set legacy format to Ethernet (default: ATM).
-E NUM	Halt operation after a maximum of NUM errors. This option prevents <code>dagbits</code> from creating extremely large output files when being redirected to a file.
-f FILE	Read captured data from FILE.
-h, -? --help, --usage	Display usage (help) information.
-i API	Use "API" interface for live DAG API capture. Possible options are: 0 DAG 2.4 legacy API interface [<code>dag_offset(3)</code>]. 1 DAG 2.5 API interface [<code>dag_advance_stream(3)</code>]. 2 DAG 2.5 API interface [<code>dag_rx_stream_next_record(3)</code>].
-I	Assume the ERF contains color information in the pad and offset bytes (for Ethernet ERFs) or HDLC header bytes (for PoS ERFs) and display this information as a packet classification and destination memory buffer.
-j NUM	Set the threshold for the jitter test to NUM microseconds.
-m NUM	Print the first NUM errored records only, and then continue to count errors silently for the duration of the session.

-n NUM	Expected number of packets to receive. Returns an error if the actual number is different.
-p	Set legacy format to PoS (default: ATM).
-P PARAMS	DAG 3.5S capture parameters.
-q	Quiet. This instructs <code>dagbits</code> to suppress summary information when terminating. Error messages are not affected by this option.
-r NUM	Set legacy format record lengths to NUM.
-R NUM	When used in conjunction with the <code>rlen</code> test, indicates the RLEN of ERF records to match against. NUM.
-s	Check for strictly monotonic (increasing) timestamps, rather than monotonic (non-decreasing). Affects the behavior of the <code>mono</code> test. With strict checking it is an error for consecutive timestamps to be equal; they must always increase.
-S NUM	Terminate <code>dagbits</code> after NUM seconds of capture. This option only makes sense when capturing packets from a DAG card (i.e. when used in conjunction with the <code>-d</code> flag).
-t NUM	Terminate <code>dagbits</code> if any ERF record type does not match NUM.
-U NUM	Process at most NUM records in one pass. This option enables the user to reduce the performance of <code>dagbits</code> for various purposes. See also <code>-D</code> .
-v -vv --verbose	Increase verbosity of <code>dagbits</code> . This option increase the amount of data displayed when printing an ERF record due to the <code>print</code> test or errors in other tests. <code>-v</code> will print payload contents, <code>-vv</code> will print payload contents and an accompanying ASCII dump of the packet payload.
-V, --version	Display version information.
-w	Instruct <code>dagbits</code> to treat all warnings as errors.
-W NUM	When used in conjunction with the <code>wlen</code> test, the wire length of ERF records must be exactly NUM bytes.
-z	Stop when no traffic is received for one second.

`dagbits` takes several options that serve as parameters to particular tests. Available tests include monotonic time-stamp increment and frame checksum (FCS, aka CRC) validation. See the `dagbits help` for further details.

Converting captured data

`dagconvert` is the software utility that converts captured data from ERF format to Pcap (and other formats). Once in non ERF format the data can be read using [third party applications](#) (page 41).

`dagconvert` can also be used to capture data directly into pcap format.

Examples

To read from DAG card 0 and save to a file in ERF format:

```
dagconvert -d0 -o outfile.erf
```

To read from DAG card 0 and save to a file in pcap format:

```
dagconvert -d0 -T dag:pcap -o outfile.pcap
```

To convert a file from ERF format to pcap format:

```
dagconvert -T erf:pcap -i infile.erf -o outfile.pcap
```

To convert a file from pcap format to ERF format, ensuring the ERF records are 64-bit aligned (and therefore suitable for transmission using `dagflood`):

```
dagconvert -T pcap:erf -A 8 -i infile.pcap -o outfile64.erf
```

To capture from DAG Card 0 using a BPF filter:

```
dagconvert -d0 -o outfile.erf -b "host 192.168.0.1 and tcp port 80"
```

To capture from DAG card 0 using ERF filtering:

```
dagconvert -d0 -o outfile.erf -f "rx,a"
```

To capture from DAG card 0 to a series of files of size 128 MB:

```
dagconvert -d0 -o outfile.erf -r 128m
```

The first file created is labeled `outfile0000.erf`, once the file size reaches 128MB, a second file is created. The second is labeled `outfile0001.erf` etc.

Dagconvert

`dagconvert` is a software utility for converting data to various file formats. Supported formats are:

File format	Description
dag	Read ERF records directly from DAG card (input only).
erf	ERF (Extensible Record Format) file (input and output).
atm	Legacy ATM files (input only).
eth	Legacy Ethernet files (input only).
pos	Legacy PoS files (input only).
null	Produces no input or output.
pcap	pcap(3) format file (input or output).
prt	ASCII text packet dump (output only).

Data can be input from a file or captured from a DAG card. `dagconvert` can be used for converting data captured from a DAG card to pcap format. This allows the trace file to be used with tools that support the pcap file format. Also the reverse is possible, where data can be converted to ERF format for use in other dag utilities. The following is a list of options available in `dagconvert`.

Options	Description								
-A NUM	Set the record alignment of the ERF to NUM bytes (ERF only).								
-b EXPRESSION	Specify a tcpdump(1) style BPF expression to be applied to the packets.								
-c 0 16 32	Specify the size (in bits) of the frame checksum (FCS) (pcap(3) only).								
-d DEVICE --device DEVICE	Use the DAG device referred to by DEVICE. Supported syntax includes 0, dag1, and /dev/dag3 to refer to DAG cards, and 0:2, dag1:1, and /dev/dag2:0 to refer to specific streams on cards.								
-f FILTERS	A comma-delimited list of filters to be applied to the data. Supported filters are: <ul style="list-style-type: none"> • rx Filter out rx errors (link layer). • ds Filter out ds errors (framing). • trunc Filter out truncated packets. • a,b,c,d Filter on indicated port/interface(s). 								
-F	Select fixed length output (ERF only).								
-G NUM	Set the GMT offset to NUM seconds (pcap(3) only).								
-h, -?, --help, --usage	Display usage (help) information.								
-i FILES	Name(s) of the input file(s). If more than one filename is given, the ERF records from the files will be merged in timestamp order to the output.								
-o FILE	Name of the output file.								
-r NUM	Rotate the output file after NUM bytes. Add k (kilobytes), m (megabytes), g (gigabytes) and t (terabytes) suffixes.								
-s NUM	Set the snap length to NUM bytes.								
-t NUM	Capture from the DAG card for NUM seconds.								
-T atm dag erf eth pcap pos : erf pcap prt	Input and output types. See the DESCRIPTION section above for more information about the input and output types.								
-v, --verbose	Increase output verbosity.								
-V, --version	Select variable length output (ERF only). Display version information.								
-y <DLT>	This sets the pcap data link type to be used for BPF filtering (-b) and for pcap output. Previously only one DLT was mapped to each ERF type. Supported DLT types (case insensitive): <table style="width: 100%; border: none;"> <tr> <td>EN10MB: Ethernet</td> <td>DOCSIS: Ethernet</td> </tr> <tr> <td>CHDLC: HDLC</td> <td>PPP_SERIAL: HDLC</td> </tr> <tr> <td>MTP2: HDLC</td> <td>ATM_RFC1483: ATM, AAL5</td> </tr> <tr> <td>SUNATM: ATM, AAL5</td> <td></td> </tr> </table>	EN10MB: Ethernet	DOCSIS: Ethernet	CHDLC: HDLC	PPP_SERIAL: HDLC	MTP2: HDLC	ATM_RFC1483: ATM, AAL5	SUNATM: ATM, AAL5	
EN10MB: Ethernet	DOCSIS: Ethernet								
CHDLC: HDLC	PPP_SERIAL: HDLC								
MTP2: HDLC	ATM_RFC1483: ATM, AAL5								
SUNATM: ATM, AAL5									

Note: Not all options are applicable to all DAG cards.

Using third party applications

Once the captured data is in Pcap format you can use third party applications to examine and process the data. The third party applications include:

- Wireshark /Tshark (formerly Ethereal /Tethereal)
- TCPDump
- Libpcap
- SNORT
- Winpcap, etc.

Note: Wireshark can also read ERF formatted data.

Configuring DSM

If you wish to perform packet filtering on the data you are capturing you can do so using the Data Stream Manager (DSM) function described in [Extended Functions](#) (page 6) earlier in this user guide.

By default the DSM Lookup Table, is empty and does not contain any entries. This means it will have no effect on packets as they pass through the DSM Coloriser and Drop (CAD) block.

To configure DSM filtering and populate the DSM Lookup Table you must pass an XML file containing filtering instructions to the DSM filter table using:

```
dsm_loader -d0 -f <filter_filename>
```

If you have configured DSM filtering but want to revert to normal capture mode, you will need to bypass DSM filtering to the original null configuration using:

```
dsm_loader -d0 -b
```

For detailed information on configuring the DSM including the format of the XML file, please refer to *EDM04-07 dsm-loader User Guide* and *EDM04-10 Data Stream Management API Programming Guide*. These documents are available from the support section of the Endace website at <http://www.endace.com>.

Transmitting captured data

Configuration

The DAG 5.4SG-48 card is able to transmit as well as receive packets and can capture received traffic **while** transmitting. This allows you to use capture tools such as `dagsnap`, `dagconvert`, and `dagbits` while `dagflood` is sending packets.

To configure the DAG 5.4SG-48 card for transmission, you must allocate some memory to a transmit stream. By default, 16 MB of memory is allocated to the tx stream and the remainder is allocated to the rx stream. For information on setting the Memory allocation see [mem](#) (page 22).

Note: You can not change the stream memory allocations while packet capture or transmission is in progress.

Explicit Packet Transmission

The operating system does not recognize the DAG 5.4SG-48 card as a network interface and will not respond to ARP, ping, or router discovery protocols.

The DAG 5.4SG-48 card will only transmit packets that are explicitly provided by the user. This allows you to use the DAG 5.4SG-48 card as a simple traffic load generator.

You can also use it to retransmit previously recorded packet traces. The packet trace is transmitted as fast as possible. The packet timing of the original trace file is not reproduced.

Trace Files

You can use `dagflood` to transmit ERF format trace files, providing the files contain **only** ERF records of the type matching the current link configuration.

When you use DAG cards with multiple ports, ensure all ports referred to by the Trace file are active. This ensures the `dagflood` traffic is not blocked when trying to delivering data to an inactive port. Check the interface status output for the DAG card and ensure the link status for all required destination ports is active. See [Viewing the DAG card statistics](#). (page 29)

For further information on using `dagflood` please refer to the *EDM04-03 dagflood User Manual* available from Endace Customer Support at <https://www.endace.com/support>.

In addition the length of the ERF records to be transmitted must be a multiple of 64-bits. You can configure this when capturing packets for later transmission by setting 64-bit alignment using the `dagconfig align64` command.

If packets have been captured without using the `align64` option you can convert the trace files so that they can be transmitted by using [dagconvert](#) (page 40) as shown below:

```
dagconvert -v -i tracefile.erf -o tracefile.erf -A8
```

Alternatively if you are unsure if a trace file is 64-bit aligned you can test the file using [dagbits](#) (page 37) as shown below:

```
dagbits -v align64 -f tracefile.erf
```

If you do not have any ERF trace files available, you can use `daggen` to generate trace files containing simple traffic patterns. This allows the DAG 5.4SG-48 card to be used as a test traffic generator.

For further information on using `daggen` please refer to the *EDM04-06 Daggen User Guide* available from Endace Customer Support at <https://www.endace.com/support>.

TR TERF

Selectable CRC Length

TR-TERF can be optionally configured to strip the CRC of an incoming ERF stream, to allow the retransmitted stream to calculate and add a CRC. There are three basic situations where this option may be useful.

Situation 1

The ERF stream was generated without a CRC.

In this case, you should configure TR-TERF to **not** strip the 32-bit CRC and configure the MAC to add a hardware-calculated CRC. This has the effect of reducing the burden of calculating a CRC in the software.

Example

```
dagconfig noterf_strip tx_crc
```

Situation 2

The ERF stream was generated with a CRC but the CRC must be correct on the retransmitted packet.

In this case you should configure TR-TERF to strip the 32-bit CRC and configure the MAC to add a hardware calculated CRC as in Configuration 1 above. This means even if the CRC is incorrect in the received ERF stream, a correct CRC will be generated when the packet is retransmitted.

Example

```
dagconfig terf_strip32 tx_crc
```

Situation 3

The ERF stream was generated with a CRC, and the CRC must be retransmitted exactly even if it is incorrect.

In this case you should configure TR-TERF **not** to strip the CRC, and configure the MAC **not** to add a hardware-calculated CRC. This allows received packets with bad CRCs to be retransmitted which may be a useful tool for testing or diagnostic purposes.

Example

```
dagconfig noterf_strip notx_crc
```

Retransmitting Errored Packets

In some circumstances it may not be desirable to retransmit packets which have been incorrectly received for any reason. To allow for this, TR-TERF can be optionally configured not to retransmit any packets marked with the `rxerror` (receive error) flag.

Usage Notes

The following points should be noted when using TR-TERF:

- When using `dagflood` to transmit an ERF stream to the card you should set the "-1" flag (maximum data burst length) to a value greater than the default of 1MB. During testing Endace found a value of 16MB (16777216) to be effective. This reduces the possibility of a buffer under-run occurring if insufficient data is committed in a burst and the `dagflood` process is not scheduled by the OS to run in a timely manner.
- For best accuracy when testing, you should ensure both the sending and receiving cards are synchronized to the same time source.

TR TERF Known Issues

TR-TERF is less accurate when using multiple interfaces. If a large packet is transmitted to the card on a particular interface, the transmit buffers for the other interfaces may experience a buffer under-run. This is because data is only transferred to one interface at anyone time, record by record as the input ERF stream is interleaved between interfaces.

This may be especially noticeable where very small packets are transmitted on one interface and very large packets transmitted on another interface.

TR-TERF - Head-of-line blocking may occur when performing timed transmission of packets across multiple interfaces. Head-of-line blocking is defined as "a delay transmitting a packet on one port causing the transmission of packets on all other ports to also be delayed". This type of problem is often inherent in systems where one transmit buffer is supplying multiple output ports. When transmitting across multiple ports, Endace recommends that packets for all port be interleaved into the transmit buffer in the appropriate time-order (i.e. with strictly increasing timestamps). This minimizes the chance of head-of-line blocking occurring. Should head-of-line blocking occur it will not stop packet transmission, rather the inter-packet timing of the transmit stream on some ports will not faithfully replicate the time stamps. If guaranteed inter-packet timing is required, Endace recommends that TR-TERF be enabled on only one interface at a time.

Applicable to Multi port DAG cards only.

Synchronizing Clock Time

Overview

DAG cards have sophisticated time synchronization capabilities. This allows for high quality timestamps and optional synchronization to an external time standard.

The core of the DAG synchronization capability is known as the DAG Universal Clock Kit (DUCK).

A clock in each DAG card runs independently from the computer clock. The DAG card's clock is initialized using the computer clock, and then free-runs using a crystal oscillator.

Each DAG card's clock can vary relative to a computer clock, or other DAG cards.

DUCK Configuration

The DUCK (DAG Universal Clock Kit) is designed to reduce time variance between sets of DAG cards or between DAG cards and coordinated universal time [UTC].

You can obtain an accurate time reference by connecting an external clock to the DAG card using the time synchronization connector. Alternatively you can use the host computer's clock in software as a reference source without any additional hardware.

Each DAG card can also output a clock signal for use by other DAG cards.

Common Synchronization

The DAG card time synchronization connector supports a Pulse-Per-Second (PPS) input signal, using RS-422 signaling levels.

Common synchronization sources include GPS or CDMA (cellular telephone) time receivers.

Endace also provides the TDS 2 Time Distribution Server modules and TDS 6 expansion units that enable you to connect multiple DAG cards to a single GPS or CDMA unit.

For more information, please refer to the Endace website at <https://www.endace.com/support>, or the *EDM05-01 Time Distribution Server User Guide*.

Network Time Protocol

NTP (Network Time Protocol) can be used to synchronize a computer clock to a network based reference. When the NTP daemon starts, it exchanges packets with network time servers to establish the correct time. If the computer clock is significantly different, the NTP can adjust the computer clock in a single large 'step'. Over time, NTP adjusts the rate of computer clock to minimize the offset from its reference. It can take several days for NTP to fully synchronize the computer clock.

The DAG card clock is initialized from the computer's clock rather than from the NTP. Using NTP to synchronize the computer's clock ensures the DAG card clock remains accurate.

DAG cards can also be synchronized to external references such as GPS or to the computer clock directly. In both cases the computer clock time is loaded onto the DAG clock when the DAG card is started (`dagload`, `dagreset`, `dagrom -p`).

When clock synchronization is enabled, the DAG card time is compared to the computer time once per second, regardless of the synchronization source. If the times differ by more than 1 second, the DAG card clock is reloaded from the computer clock and synchronization is restarted. For this reason, the computer clock should be maintained with better than 1 second accuracy.

If the DAG card clock is synchronized to the computer clock, then small 'step' adjustments of the computer clock by the NTP daemon can cause the DAG driver to emit warning messages to the console and system log files if the adjustment exceeds the warning threshold. These messages are intended to allow the user to monitor the quality of the clock synchronization over time.

The best synchronization is achieved when the DAG card is synchronized to an external GPS reference clock, and the computer clock is synchronized to a local NTP server.

Timestamps

ERF files contain a hardware generated timestamp of each packet's arrival.

The format of this timestamp is a single little-endian 64-bit fixed point number, representing the number of seconds since midnight on the 1st January 1970.

The high 32-bits contain the integer number of seconds, while the lower 32-bits contain the binary fraction of the second. This allows an ultimate resolution of 2^{-32} seconds, or approximately 233 picoseconds.

Different DAG cards have different actual resolutions. This is accommodated by the lower most bits that are not active being set to zero. In this way the interpretation of the timestamp does not need to change when higher resolution clock hardware is available. The DAG 5.4SG-48 implements the 27 most significant bits which provides a time resolution of 7.5 nanoseconds.

The ERF timestamp allows you to find the difference between two timestamps using a single 64-bit subtraction. You do not need to check for overflows between the two halves of the structure as you would need to do when comparing Unix time structures.

Example

Below is example code showing how a 64-bit ERF timestamp (erfts) can be converted into a `struct timeval` representation (tv):

```

unsigned long long lts;
struct timeval tv;

lts = erfts;
tv.tv_sec = lts >> 32;
lts = ((lts & 0xffffffffULL) * 1000 * 1000);
lts += (lts & 0x80000000ULL) << 1;      /* rounding */
tv.tv_usec = lts >> 32;
if(tv.tv_usec >= 1000000) {
    tv.tv_usec -= 1000000;
    tv.tv_sec += 1;
}

```

Dagclock

The DUCK is very flexible and can be used with or without an external time reference. It can accept synchronization from one of several input sources and also be made to drive its synchronization output from one of several sources.

Synchronization settings are controlled by the `dagclock` utility.

Note: You should only run `dagclock` after you have loaded the appropriate FPGA images. If at any stage you reload the FPGA images you must rerun `dagclock` to restore the configuration.

Note: when you run `dagconfig -d0 default` the `dagclock` inputs and outputs are also reset to defaults.

A description of each argument is shown below:

Option	Description
<code>-d DEVICE</code> <code>--device DEVICE</code>	Use the DAG device referred to by DEVICE. Supported syntax includes 0, dag1, and /dev/dag3 to refer to DAG cards.
<code>-h, -?</code> <code>--help, --usage</code>	Display the information on this page
<code>-k</code> <code>--sync</code>	Wait for DUCK synchronization before exiting
<code>-K NUM</code>	Set the synchronization timeout in seconds (default is 60 seconds)
<code>-l NUM</code>	Set the Health threshold in nanoseconds. (default is 596ns)
<code>-v</code>	Increase output verbosity
<code>-V</code>	Display version information
<code>-x</code> <code>--clearstats</code>	Clear clock statistics

Command	Description
<code>default</code>	Set the <code>dagclock</code> input and output to RS422 in and none out.
<code>none</code>	Clears the input and output settings.
<code>rs422in</code>	Sets the <code>dagclock</code> input to RS422.
<code>hostin</code>	Sets the <code>dagclock</code> input to Host (unused)
<code>overin</code>	Sets the <code>dagclock</code> input to Internal input
<code>auxin</code>	Sets the <code>dagclock</code> input to Auxiliary input (unused)
<code>rs422out</code>	Sets the <code>dagclock</code> output to repeat the RS422 input signal
<code>loop</code>	Output the selected input
<code>hostout</code>	Sets the <code>dagclock</code> output to host (unused)
<code>overout</code>	Internal output (master card)
<code>set</code>	Sets the DAG card's clock to computer clock time and clears clock statistics. The DAG card takes approximately 20 to 30 seconds to re-synchronize.
<code>reset</code>	Full clock reset. Load time from computer, set RS422in, none out. Clears clock statistics. The DAG card takes approximately 20 to 30 seconds to re-synchronize.

Note: By default, all DAG cards listen for synchronization signals on their RS-422 port, and do not output any signal to that port.

Dagclock Statistics reset

Statistics are reset to zero when the following occur:

- Loading a DAG driver
- Loading firmware
- `dagclock` with a `-x` option
- `dagclock` with a `set` or `reset` command.

Example

To view the default `dagclock` configuration:

```
dagclock -d0
```

The following is the output from DAG card that has its clock reference connected. The clock statistics have been reset since the card was last synchronized. **Note:** Values will differ for each DAG card type.

```
muxin    rs422
muxout   none
status   Synchronised Threshold 596ns Failures 0 Resyncs 0
error    Freq -30ppb Phase -60ns Worst Freq 75ppb Worst Phase 104ns
crystal  Actual 100000028Hz Synthesized 67108864Hz
input    Total 3765 Bad 0 Singles Missed 5 Longest Sequence Missed 1
start    Thu Apr 28 13:32:45 2007
host     Thu Apr 28 14:35:35 2007
dag      Thu Apr 28 14:35:35 2007
```

Note: For a description of the `dagclock` output see [Dagclock output explained](#) (page 50).

Dagclock output explained

Muxin

Lists the `dagclock` time input source for this DAG card. The options are `RS422in`, `Hostin`, `Overin` or `Auxin`.

Example

```
muxin rs422
```

Muxout

Lists the `dagclock` time output source for this DAG card. The options are `RS422out`, `Hostout`, `Overout` or `Loop`.

Example

```
muxout none
```

Status

This line reports on the status of the DAG card.

Output	Description
Synchronised / Not synchronised	This indicates whether this DAG card is synchronized to the time source listed (<code>Muxin</code>). The DAG card becomes Not Synchronised when the absolute <i>Phase error</i> (page 50) is above the <i>Threshold</i> value for 10 consecutive seconds.
Threshold	This is the value above which the DAG card port is considered Not Synchronised . The <i>Threshold</i> value changes depending on the type of input time synchronization. The defaults are: <ul style="list-style-type: none"> • 596 for RS422 synchronization • 12000 for host synchronization (Unix) • 50000 for host synchronization (Windows) This value can be adjusted using the <code>dagclock -l</code> option.
Failures	This is a count of the number of times the DAG card has become Not Synchronised .
Resyncs	This is a count of the number of times the DAG card Phase error has exceeded 1 second. See Error (Dagclock) (page 50). If the DAG card is Not Synchronised for more than 10 seconds the DAG card automatically runs the following command to update the time on the DAG card: <pre>dagclock -d0 set</pre> Where "0" is the device number.

Example

```
status Synchronised Threshold 596ns Failures 0 Resyncs 0
```

Error

This line reports on the synthesized frequency of the DAG card.

Output	Description
Freq	An estimate of the synthesized frequency error over the last second in parts per billion.
Phase	The difference between the DAG card's clock and the reference clock at the last time pulse.
Worst Freq	Highest absolute value of the <i>Frequency error</i> since statistic collection began. Reset to zero when statistics are reset, see Dagclock Statistics reset (page 49).
Worst Phase	Highest absolute value of the <i>Phase error</i> since statistic collection began. Reset to zero when statistics are reset, see Dagclock Statistics reset (page 49)

Example

```
error Freq -30ppb Phase -60ns Worst Freq 75ppb Worst Phase 104ns
```

Crystal

This line reports on the DAG card crystal oscillator.

Output	Description
Actual	The DAG card's crystal frequency calculated based on the reference clock.
Synthesized	The target time stamping frequency. Different for each DAG card type.

Example

```
crystal Actual 100000028Hz Synthesized 67108864Hz
```

Input

This line reports on the time pulses received by the DAG card.

Output	Description
Total	The total number of time pulses received. Reset to zero when statistics are reset, see Dagclock Statistics reset (page 49).
Bad	The number of time pulses that were rejected (considered Bad) by the DAG card. Reset to zero when statistics are reset, see Dagclock Statistics reset (page 49). Time pulses are considered <i>Bad</i> if they were not received 1 second (approximately) after the last time pulse. These may be caused by noise.
Singles missed	The number of times a single time pulse failed to be received by the DAG card (i.e. a two second gap). Reset to zero when statistics are reset, see Dagclock Statistics reset (page 49).
Longest Sequence Missed	This displays the longest time gap (in seconds) between a pair of time pulses. Reset to zero when statistics are reset, see Dagclock Statistics reset (page 49).

Example

```
input Total 3765 Bad 0 Singles Missed 5 Longest Sequence Missed 1
```

Start / Host / DAG

Output	Description
Start	This is the time statistics collection started. See Dagclock Statistics reset (page 49)
Host	Current Host (computer) time.
DAG	The DAG card time at the last time pulse. If the DAG card has never been synchronized, the following displays: No active input - free running.

Example

```
start Thu Apr 28 13:32:45 2007
host Thu Apr 28 14:35:35 2007
dag Thu Apr 28 14:35:35 2007
```

Card with Reference

Overview

To obtain the best timestamp accuracy you should connect the DAG card to an external clock reference, such as a GPS or CDMA time receiver.

To use an external clock reference source, the host computer's clock must be accurate to UTC to within one second. This is used to initialize the DUCK.

When the external time reference source is connected to the DAG card time synchronization connector, the DAG card automatically synchronizes to a valid signal.

Pulse Signal from External Source

The DAG time synchronization connector supports an RS-422 (PPS) signal from an external source. This is derived directly from an external reference source or distributed through the Endace TDS 2 (Time Distribution Server) module which allows two DAG cards to use a single receiver. It is also possible for more than two DAG cards to use a single receiver by "daisy-chaining" TDS-6 expansion modules to the TDS-2 module. Each TDS-6, module provides outputs for an additional 6 DAG cards.

Synchronize to an external source as follows:

```
dagclock -d0
```

Output:

```

muxin   rs422
muxout  none
status  Synchronised Threshold 596ns Failures 0 Resyncs 0
error   Freq 30ppb Phase -15ns Worst Freq 238ppb Worst Phase 326ns
crystal Actual 100000023Hz Synthesized 67108864Hz
input   Total 225 Bad 0 Singles Missed 1 Longest Sequence Missed 1
start   Thu Apr 28 14:55:20 2007
host    Thu Apr 28 14:59:06 2007
dag     Thu Apr 28 14:59:06 2007

```

Connecting the Time Distribution Server

You can connect the TDS 2 module to the DAG card using [DUCK crossover cable](#) (page 56) (**Note:** A 4-pin to RJ45 adapter may be required). The TDS may be located up to 600m (2000ft) from the DAG card depending upon the quality of the cable used, possible interference sources and other environmental factors. Please refer to the *EDM05-01 Time Distribution Server User Guide* for more information.

Caution:

Never connect a DAG card and/or the TDS 2 module to active Ethernet equipment or telephone equipment.

Testing the Signal

For Linux and FreeBSD, when a synchronization source is connected the driver outputs messages to the console log file `/var/log/messages`.

To test the signal is being received correctly and has the correct polarity use the `dagpps` tool as follows:

```
dagpps -d0
```

`dagpps` measures the input state many times over several seconds, displaying the polarity and length of input pulse.

Single Card No Reference

When a single DAG card is used with no external reference, the DAG card can be synchronized to the host computer clock. Most computer clocks are not very accurate by themselves, but the DUCK drifts smoothly at the same rate as the computer clock.

The synchronization achieved with this method is not as accurate as using an external reference source such as GPS.

The DUCK clock is synchronized to a computer clock by setting input synchronization selector to overflow as follows:

```
dagclock -d0 none overin
```

Output

```
muxin    overin
muxout   none
status   Synchronised Threshold 11921ns Failures 0 Resyncs 0
error    Freq 1836ppb Phase 605ns Worst Freq 147ppb Worst Phase 324ns
crystal  Actual 49999347Hz Synthesized 16777216Hz
input    Total 87039 Bad 0 Singles Missed 0 Longest Sequence Missed 0
start    Wed Apr 27 14:27:41 2007
host     Thu Apr 28 14:38:20 2007
dag      Thu Apr 28 14:38:20 2007
```

Two Cards No Reference

Overview

If you are using two DAG cards in a single host computer with no reference clock, you must synchronize the DAG cards using the same method if you wish to compare the timestamps between the two DAG cards. You may wish to do this for example if the two DAG cards monitor different directions of a single full-duplex link. You can synchronize the DAG cards in two ways:

- One DAG card can be a clock master for the second. This is useful if you want both DAG cards to be accurately synchronized with each other, but not so for absolute time of packet time-stamps, or
- One DAG card can synchronize to the host and also act as a master for the second DAG card.

Synchronizing with Each Other

Although the master DAG card's clock drifts against UTC, the DAG cards will be locked together. This is achieved by connecting the time synchronization connectors of both DAG cards using a [DUCK crossover cable](#) (page 56) (**Note:** A 4-pin to RJ45 Adapter may be required).

Configure one of the DAG cards as the master so that the other defaults to being a slave as follows:

```
dagclock -d0 none overout
```

Output:

```
muxin   none
muxout  over
status  Not Synchronised Threshold 596ns Failures 0 Resyncs 0
error   Freq 0ppb Phase 0ns Worst Freq 213ppb Worst Phase 251ns
crystal Actual 100000000Hz Synthesized 67108864Hz
input   Total 0 Bad 0 Singles Missed 0 Longest Sequence Missed 0
start   Thu Apr 28 14:48:34 2007
host    Thu Apr 28 14:48:34 2007
dag     No active input - Free running
```

Note: The slave DAG card configuration is not shown as the default configuration will work.

Synchronizing with Host

To prevent the DAG card clock time-stamps drifting against UTC, the master DAG card can be synchronized to the host computer's clock which in turn utilizes NTP. This provides a master signal to the slave DAG card.

Configure one DAG card to synchronize to the computer clock and output a RS-422 synchronization signal to the second DAG card as follows:

```
dagclock -d0 none overin overout
```

Output:

```
muxin    over
muxout   over
status   Synchronised Threshold 11921ns Failures 0 Resyncs 0
error    Freq -691ppb Phase -394ns Worst Freq 147ppb Worst Phase 424ns
crystal  Actual 49999354Hz Synthesized 16777216Hz
input    Total 87464 Bad 0 Singles Missed 0 Longest Sequence Missed 0
start    Wed Apr 27 14:27:41 2007
host     Thu Apr 28 14:59:14 2007
dag      Thu Apr 28 14:59:14 2007
```

Note: The slave DAG card configuration is not shown, the default configuration is sufficient.

Connector Pin-outs

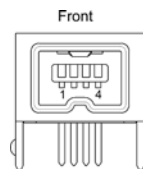
Overview

DAG cards have a 4-pin connector for time synchronization. The connector has one bi-directional RS422 differential circuit, A. The Pulse Per Second (PPS) signal is carried on circuit A.

Pin Assignments

The 4-pin connector pin assignments and plugs and sockets are shown below:

1.	PPS- Out
2.	PPS+ Out
3.	PPS- In
4.	PPS+ In



Normally, you connect the GPS input to the PPS (A) channel input (pins 3 and 4).

The DAG card can also output a synchronization pulse for use when synchronizing two DAG cards, (i.e. without a GPS input). The synchronization pulse is output on the Out PPS channel (pins 1 and 2).

To connect two DAG cards, use a [DUCK crossover cable](#) (page 56) to connect the two time synchronization sockets.

Note: The DAG card is supplied with a 4-pin to RJ45 adapter.

DUCK Crossover cable

To synchronize two DAG cards together use a cable with RJ45 plugs and the following wiring.

TX PPS+	1	3	RX PPS+
TX PPS-	2	6	RX PPS-
RX PPS+	3	1	TX PPS+
RX SERIAL+	4	7	TX SERIAL+
RX SERIAL-	5	8	TX SERIAL-
RX PPS-	6	2	TX PPS-
TX SERIAL+	7	4	RX SERIAL+
TX SERIAL-	8	5	RX SERIAL-

Note: This wiring is the same as an Ethernet crossover cable (Gigabit crossover, All four pairs crossed).

4-Pin to RJ45 adapter

The 4-pin to RJ45 adaptor pin assignments are shown below:

RJ45 socket	Signal name	4 Pin plug
1	PPS Out+	2
2	PPS Out-	1
3	PPS In+	4
6	PPS In-	3

Overview

The DAG Card produces trace files in its own native format called ERF (Extensible Record Format). The ERF type depends upon the type of connection you are using to capture data.

The DAG 5.4SG-48 supports the following ERF Types:

ERF Type	Description
1	TYPE_HDLC_POS - PoS HDLC Variable Length Record.
2	TYPE_ETH - Ethernet Variable Length Record.
10	TYPE_COLOR_HDLC_POS - PoS HDLC Variable Length Record.
11	TYPE_COLOR_ETH - Colour Ethernet Variable Length Record.
15	TYPE_DSM_COLOR_HDLC_POS - PoS HDLC Variable Length Record with DSM.
16	TYPE_DSM_COLOR_ETH - Ethernet Variable Length Record with DSM.
19	TYPE_COLOR_HASH_POS - PoS Variable Length Record with Hash Load Balancing.
20	TYPE_COLOR_HASH_ETH - Ethernet Variable Length Record with Hash Load Balancing.
24	TYPE_RAW_LINK - Raw link data, typically SONET or SDH Frame

The ERF file contains a series of ERF records with each record describing one packet. ERF files consists only of ERF records, there is no file header or trailer. This allows for simple concatenation and splitting of files to be performed on ERF record boundaries.

The addition of an Extension Header into the ERF record allows extra data relating to the packet to be transported to the host.

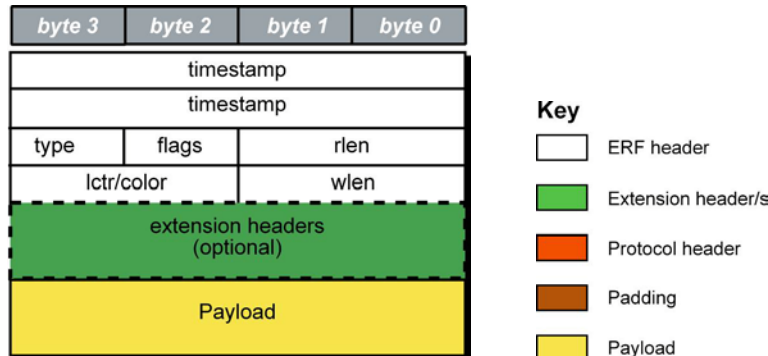
Extension header	Description
5	Raw_Link Extra information for ERF 24. TYPE_RAW_LINK (page 68) records.

For information on other ERF types and Extension Headers, please refer to *EDM11-01 ERF types*.

Generic ERF Header

All ERF records share some common fields. Timestamps are in little-endian (Pentium® native) byte order. All other fields are in big-endian (network) byte order. All payload data is captured as a byte stream in network order, no byte or re-ordering is applied.

The generic ERF header is shown below:



The fields are described below:

timestamp		The time of arrival of the cell, an ERF 64-bit timestamp.
type	Bit 7	Extension header present.
	Bit 6:0	Extension header type. See table below:
flags	This byte is divided into several fields as follows:	
	Bits	Description
	1-0:	Binary enumeration of capture interface: 11 Interface 3 or D 10 Interface 2 or C 01 Interface 1 or B 00 Interface 0 or A Cards with more than four interfaces typically use Multichannel ERF types (type 5 to 9, 12 and 17) which provide a separate larger interface field.
	2:	Varying length record. When set, packets shorter than the snap length are not padded and rlen resembles wlen. When clear, longer packets are snapped off at snap length and shorter packets are padded up to the snap length. rlen resembles snap length. Setting novarlen and slen greater than 256 bytes is wasteful of bandwidth
	3:	Truncated record - insufficient buffer space. <ul style="list-style-type: none"> • wlen is still correct for the packet on the wire. • rlen is still correct for the resulting record. But, rlen is shorter than expected from snap length or wlen values. Note: truncation is depreciated and this bit is unlikely to be set in an ERF record.
	4:	RX error. An error in the received data. Present on the wire
	5:	DS error. An internal error generated inside the card annotator. Not present on the wire.
	6:	Reserved
7:	Reserved	
rlen		Record length in bytes. Total length of the record transferred over the PCIx bus to storage. The timestamp of the next ERF record starts exactly rlen bytes after the start of the timestamp of the current ERF record.
lctr		Depending upon the ERF type this 16 bit field is either a loss counter or color field. The loss counter records the number of packets lost between the DAG card and the stream buffer due to overloading on the PCIx bus. The loss is recorded between the current record and the previous record captured on the same stream/interface. The color field is explained under the appropriate type details.

wlen		Wire length. Packet length "on the wire" including some protocol overhead. The exact interpretation of this quantity depends on physical medium. This may contain padding.
extension headers		Extension headers in an ERF record allow extra data relating to each packet to be transported to the host. Extension header/s are present if bit 7 of the type field is '1'. If bit 7 is '0', no extension headers are present (ensures backwards compatibility). Note: There can be more than one Extension header attached to a ERF record.
Payload		Payload is the actual data in the record. It can be calculated by either : <ul style="list-style-type: none"> • Payload = rlen - ERF header - Extension headers (optional) - Protocol header - Padding

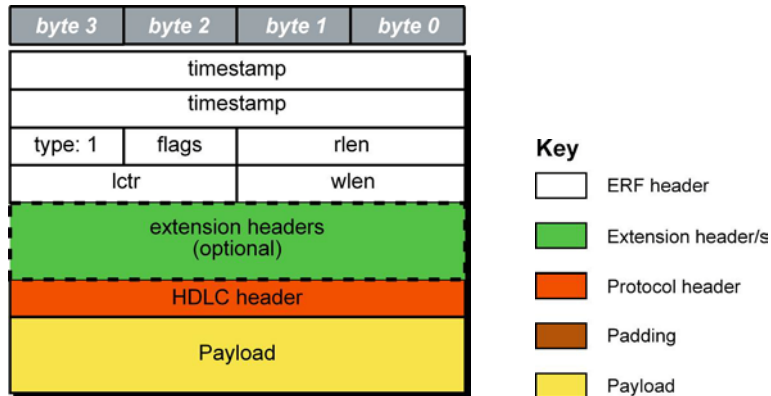
Extension header types

Number	Type	Description
0:	TYPE_LEGACY	Old style record
1:	TYPE_HDLC_POS	Packet over SONET / SDH frames, using either PPP or CISCO HDLC framing.
2:	TYPE_ETH	Ethernet
3:	TYPE_ATM	ATM cell
4:	TYPE_AAL5	reassembled AAL5 frame
5:	TYPE_MC_HDLC	Multi-channel HDLC frame
6:	TYPE_MC_RAW	Multi-channel Raw time slot link data
7:	TYPE_MC_ATM	Multi-channel ATM Cell
8:	TYPE_MC_RAW_CHANNEL	Multi-channel Raw link data
9:	TYPE_MC_AAL5	Multi-channel AAL5 frame
10:	TYPE_COLOR_HDLC_POS	HDLC format like TYPE_HDLC_POS, but with the LCNTR field reassigned as COLOR
11:	TYPE_COLOR_ETH	Ethernet format like TYPE_ETH, but with the LCNTR field reassigned as COLOR
12:	TYPE_MC_AAL2	Multi-channel AAL2 frame
13:	TYPE_IP_COUNTER	IP Counter ERF Record
14:	TYPE_TCP_FLOW_COUNTER	TCP Flow Counter ERF Record
15:	TYPE_DSM_COLOR_HDLC_POS	HDLC format like TYPE_HDLC_POS, but with the LCNTR field reassigned as DSM COLOR
16:	TYPE_DSM_COLOR_ETH	Ethernet format like TYPE_ETH, but with the LCNTR field reassigned as DSM COLOR
17:	TYPE_COLOR_MC_HDLC_POS	Multi-channel HDLC like TYPE_MC_HDLC, but with the LCNTR field reassigned as COLOUR
18:	TYPE_AAL2	Reassembled AAL2 Frame Record
19:	TYPE_COLOR_HASH_POS	Colored PoS HDLC record with Hash load balancing
20:	TYPE_COLOR_HASH_ETH	Colored Ethernet variable length record with Hash load balancing
21:	TYPE_INFIBAND	Infiniband Variable Length Record
22:	TYPE_IPV4	IPV4 Variable Length Record
23:	TYPE_IPV6	IPV6 Variable Length Record
24:	TYPE_RAW_LINK	Raw link data, typically SONET or SDH Frame
32-47:	-	Reserved for CoProcess Development Kit (CDK) Users and Internal use
48:	TYPE_PAD	Pad Record type

ERF 1. TYPE_POS_HDLC

Type	Bit 7	1 = Extension header present. See Extension Headers (page 69).
	Bits 6:0	Type 1
Short description	TYPE_POS_HDLC	
Long description	Type 1 PoS HDLC Record	
Use	This record format is for HDLC data links. For example: <ul style="list-style-type: none"> • Packet over SONET • Point-to-Point Protocol [PPP] over SONET • Frame Relay • MTP2 (SS7) 	

The *TYPE_POS_HDLC* record is shown below:



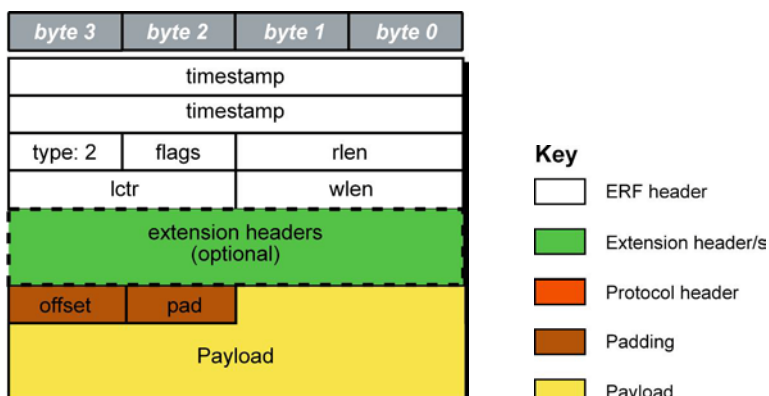
The following is a description of the *TYPE_POS_HDLC* record format:

Field	Description
HDLC Header (4 bytes)	Protocol Header. Length may vary depending on protocol, typically 4 bytes.
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)

ERF 2. TYPE_ETH

Type	Bit 7	1 = Extension header present. See Extension Headers (page 69).
	Bits 6:0	Type 2
Short description	TYPE_ETH	
Long description	Type 2 Ethernet Record	
Use	This record format is for Ethernet [802.3] data links.	

The *TYPE_ETH* record is shown below:



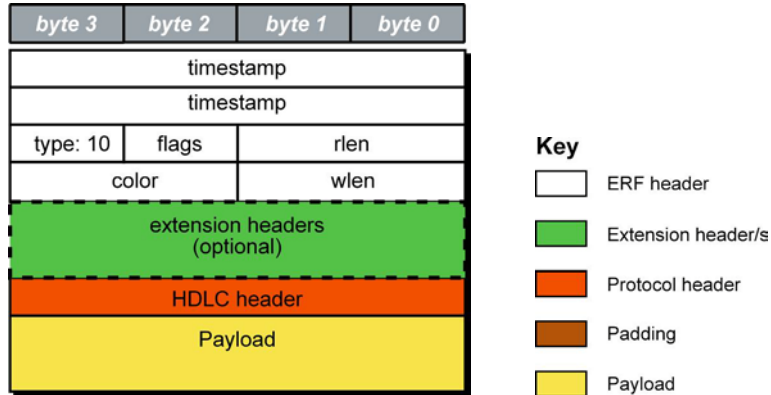
The following is a description of the *TYPE_ETH* record format:

Field	Description
Offset (1 byte)	Number of bytes not captured from start of frame. Typically used to skip link layer headers when not required in order to save bandwidth and space. Note: This field is currently not implemented, contents should be disregarded.
Pad (1 byte)	The Ethernet frame begins immediately after the pad byte so that the layer 3 [IP] header is 32-bit aligned. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Padding (2 bytes)

ERF 10. TYPE_COLOR_HDLC_POS

Type	Bit 7	1 = Extension header present. See Extension Headers (page 69).
	Bits 6:0	Type 10
Short description	TYPE_COLOR_HDLC_POS	
Long description	Type 10 Colored PoS HDLC Record	
Use	This record format is for data links, incorporating filter results. The record format is the same type as the Type 1 POS HDLC (page 60) record, with the exception that the <i>lctr</i> field is reassigned as <i>color</i> . Requires Endace Coprocessor and appropriate firmware.	

The [TYPE_COLOR_HDLC_POS](#) record is shown below:



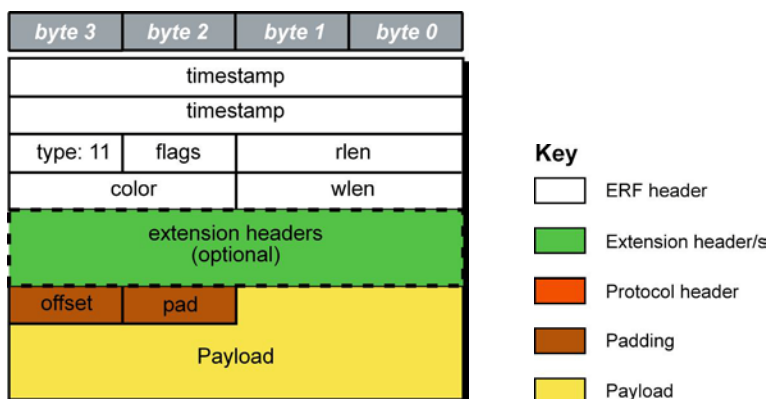
The following is a description of the [TYPE_COLOR_HDLC_POS](#) record format:

Field	Description								
color (2 bytes)	<p>The color field is a hardware generated tag indicating the result of a filtering or classification operation.</p> <p>This field is divided into the following:</p> <table border="1"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0:</td> <td>Set if the record should have been sent to receive stream 0.</td> </tr> <tr> <td>1:</td> <td>Set if the record should have been sent to receive stream 2.</td> </tr> <tr> <td>2-15:</td> <td>A 14-bit unsigned integer that corresponds to the filter rule this packet matched.</td> </tr> </tbody> </table>	Bit	Description	0:	Set if the record should have been sent to receive stream 0.	1:	Set if the record should have been sent to receive stream 2.	2-15:	A 14-bit unsigned integer that corresponds to the filter rule this packet matched.
Bit	Description								
0:	Set if the record should have been sent to receive stream 0.								
1:	Set if the record should have been sent to receive stream 2.								
2-15:	A 14-bit unsigned integer that corresponds to the filter rule this packet matched.								
HDLC header (4 bytes)	Protocol header. Length may vary depending on protocol.								
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)								

ERF 11. TYPE_COLOR_ETH

Type	Bit 7	1 = Extension header present. See Extension Headers (page 69).
	Bits 6:0	Type 11
Short description	TYPE_COLOR_ETH	
Long description	Type 11 Colored Ethernet Record	
Use	This record format is for the Ethernet links [802.3], incorporating filter results. The record format is the same type as the Type 2 TYPE_ETH (page 61) record, with the exception that the <i>lctr</i> field is reassigned as <i>color</i> . Requires Endace Coprocessor and appropriate firmware.	

The *TYPE_COLOR_ETH* variable length record is shown below:



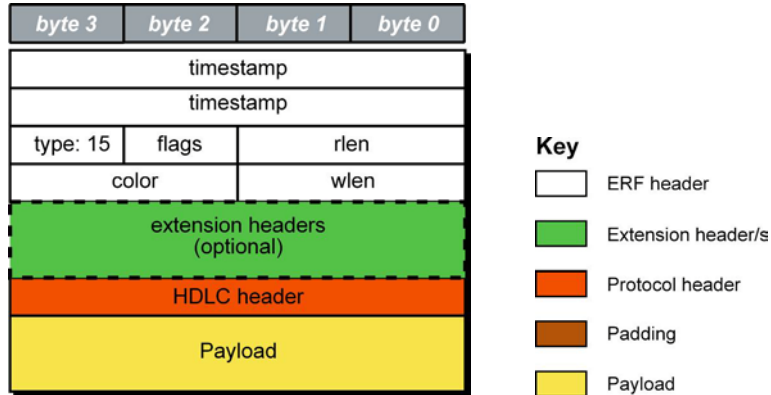
The following is a description of the *TYPE_COLOR_ETH* record format:

Field	Description								
color (2 bytes)	<p>The color field is a hardware generated tag indicating the result of a filtering or classification operation.</p> <p>This field is divided into the following:</p> <table border="1"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0:</td> <td>Set if the record should have been sent to receive stream 0.</td> </tr> <tr> <td>1:</td> <td>Set if the record should have been sent to receive stream 2.</td> </tr> <tr> <td>2-15:</td> <td>A 14-bit unsigned integer that corresponds to the filter rule this packet matched.</td> </tr> </tbody> </table>	Bit	Description	0:	Set if the record should have been sent to receive stream 0.	1:	Set if the record should have been sent to receive stream 2.	2-15:	A 14-bit unsigned integer that corresponds to the filter rule this packet matched.
Bit	Description								
0:	Set if the record should have been sent to receive stream 0.								
1:	Set if the record should have been sent to receive stream 2.								
2-15:	A 14-bit unsigned integer that corresponds to the filter rule this packet matched.								
offset (1 byte)	<p>Number of bytes not captured from the start of the frame. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p> <p>Note: This field is currently not implemented; contents should be disregarded.</p>								
Pad (1 byte)	<p>The Ethernet frame begins immediately after the pad byte so that the layer 3 [IP] header is 32-bit aligned. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p>								
Payload (bytes of record)	<p>Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Padding (2 bytes)</p>								

ERF 15. TYPE_DSM_COLOR_HDLC_POS

Type	Bit 7	1 = Extension header present. See Extension Headers (page 69).
	Bits 6:0	Type 15
Short description	TYPE_DSM_COLOR_HDLC_POS	
Long description	Type 15 DSM Color HDLC PoS Record	
Use	This record format is for HDLC data links, incorporating filter results. The record format is the same type as the Type 10 TYPE_COLOR_HDLC_POS (page 62) record, with the exception that the <i>lctr</i> field is reassigned as <i>DSM</i> type <i>color</i> .	

The *TYPE_DSM_COLOR_HDLC_POS* variable length record is shown below:



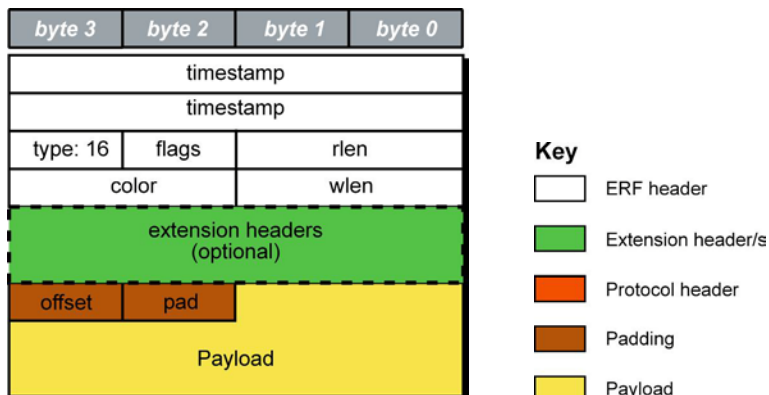
The following is a description of the *TYPE_DSM_COLOR_HDLC_POS* record format:

Field	Description										
color (2 bytes)	<p>The color field is a hardware generated tag indicating the result of a filtering or classification operation.</p> <p>This field is divided into the following:</p> <table border="1" style="margin-left: 20px;"> <thead> <tr> <th style="background-color: #d3d3d3;">Bits</th> <th style="background-color: #d3d3d3;">Description</th> </tr> </thead> <tbody> <tr> <td>0-5</td> <td>Receive stream number (0-63)</td> </tr> <tr> <td>6-13</td> <td>Filter match bits (bit6 = filter0, bit7 = filter1 and so on).</td> </tr> <tr> <td>14</td> <td>hlb0 (CRC calculation) output bit.</td> </tr> <tr> <td>15</td> <td>hlb1 (parity calculation) output bit.</td> </tr> </tbody> </table>	Bits	Description	0-5	Receive stream number (0-63)	6-13	Filter match bits (bit6 = filter0, bit7 = filter1 and so on).	14	hlb0 (CRC calculation) output bit.	15	hlb1 (parity calculation) output bit.
Bits	Description										
0-5	Receive stream number (0-63)										
6-13	Filter match bits (bit6 = filter0, bit7 = filter1 and so on).										
14	hlb0 (CRC calculation) output bit.										
15	hlb1 (parity calculation) output bit.										
HDLC header (4 bytes)	Protocol header. Length may vary depending on protocol.										
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)										

ERF 16. TYPE_DSM_COLOR_ETH

Type	Bit 7	1 = Extension header present. See Extension Headers (page 69).
	Bits 6:0	Type 16
Short description	TYPE_DSM_COLOR_ETH	
Long description	Type 16 DSM Color Ethernet Record	
Use	This record format is for Ethernet [802.3] data links, incorporating filter results. The record format is the same type as the Type 2 TYPE_ETH (page 61) record, with the exception that the <i>lctr</i> field reassigned as <i>DSM type color</i> .	

The *TYPE_DSM_COLOR_ETH* record is shown below:



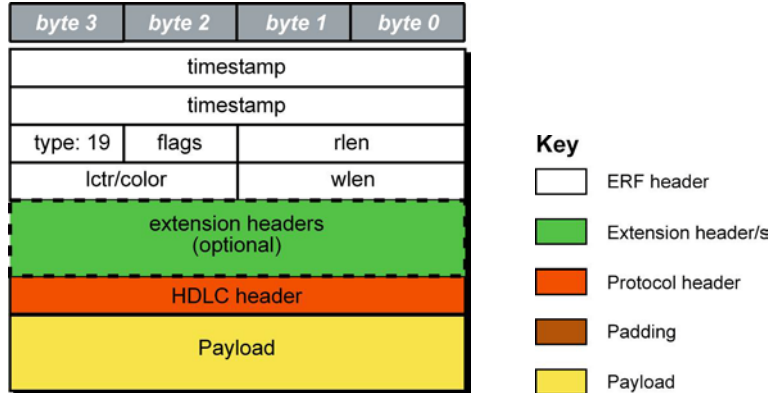
The following is a description of the *TYPE_DSM_COLOR_ETH* record format:

Field	Description										
Color (2 bytes)	<p>The color field is a hardware generated tag indicating the result of a filtering or classification operation.</p> <p>This field is divided into the following:</p> <table border="1"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-5</td> <td>Receive stream number (0-63)</td> </tr> <tr> <td>6-13</td> <td>Filter match bits (bit6 = filter0, bit7 = filter1 and so on).</td> </tr> <tr> <td>14</td> <td>h1b0 (CRC calculation) output bit.</td> </tr> <tr> <td>15</td> <td>h1b1 (parity calculation) output bit.</td> </tr> </tbody> </table>	Bit	Description	0-5	Receive stream number (0-63)	6-13	Filter match bits (bit6 = filter0, bit7 = filter1 and so on).	14	h1b0 (CRC calculation) output bit.	15	h1b1 (parity calculation) output bit.
Bit	Description										
0-5	Receive stream number (0-63)										
6-13	Filter match bits (bit6 = filter0, bit7 = filter1 and so on).										
14	h1b0 (CRC calculation) output bit.										
15	h1b1 (parity calculation) output bit.										
Offset (1 byte)	<p>Number of bytes not captured from the start of the frame. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p> <p>Note: This field is currently not implemented; contents should be disregarded.</p>										
Pad (1 byte)	<p>The Ethernet frame begins immediately after the pad byte so that the layer 3 [IP] header is 32-bit aligned. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p>										
Payload (bytes of record)	<p>Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Padding (2 bytes)</p>										

ERF 19. TYPE_COLOR_HASH_POS

Type	Bit 7	1 = Extension header present. See Extension Headers (page 69).
	Bits 6:0	Type 19
Short description	TYPE_COLOR_HASH_POS	
Long description	Type 19 Colored PoS HDLC record with Hash load balancing.	
Use	This record format is for data links, incorporating filter results. The record format is the same type as the Type 1 POS HDLC (page 60) record, but with IPF color and hash value instead of the loss counter field.	

The *TYPE_COLOR_HASH_POS* record is shown below:



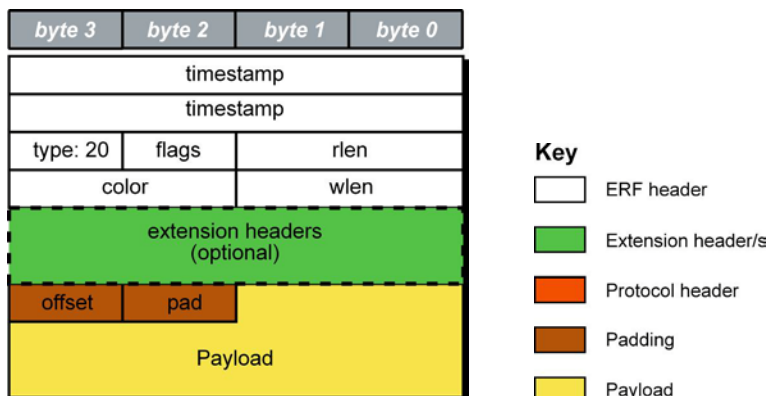
The following is a description of the *TYPE_COLOR_HASH_POS* record format:

Field	Description						
color (2 bytes)	The color field is a hardware generated tag indicating the result of a filtering or classification operation. This field is divided into the following: <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-3</td> <td>Hash Value</td> </tr> <tr> <td>4-16</td> <td>IPF Color</td> </tr> </tbody> </table>	Bit	Description	0-3	Hash Value	4-16	IPF Color
Bit	Description						
0-3	Hash Value						
4-16	IPF Color						
HDLC header (4 bytes)	Protocol header. Length may vary depending on protocol.						
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)						

ERF 20. TYPE_COLOR_HASH_ETH

Type	Bit 7	1 = Extension header present. See Extension Headers (page 69).
	Bits 6:0	Type 20
Short description	TYPE_COLOR_HASH_ETH	
Long description	Type 20 Colored Ethernet variable length record with hash load balancing.	
Use	This record is like Type 2 TYPE_ETH (page 61), but with IPF color and hash value instead of the loss counter field.	

The *TYPE_COLOR_HASH_ETH* record is shown below:



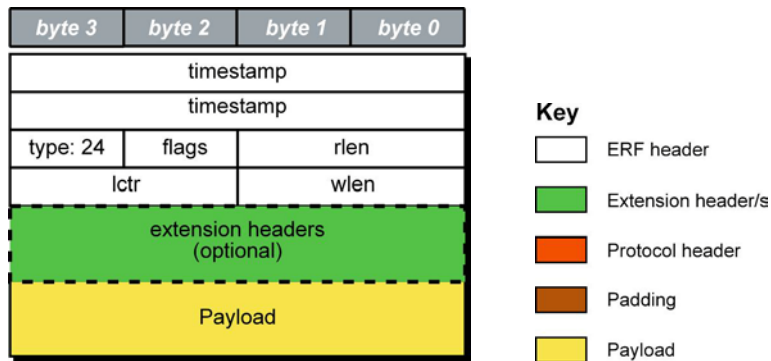
The following is a description of the *TYPE_COLOR_HASH_ETH* record format:

Field	Description						
color (2 bytes)	<p>The color field is a hardware generated tag indicating the result of a filtering or classification operation.</p> <p>This field is divided into the following:</p> <table border="1"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-3</td> <td>Hash Value</td> </tr> <tr> <td>4-16</td> <td>IPF Color</td> </tr> </tbody> </table>	Bit	Description	0-3	Hash Value	4-16	IPF Color
Bit	Description						
0-3	Hash Value						
4-16	IPF Color						
Offset (1 byte)	<p>Number of bytes that were not captured from the start of the frame. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p> <p>This field is currently not implemented; contents should be disregarded.</p>						
Pad (1 byte)	<p>The Color Ethernet frame begins immediately after the pad byte so that the layer 3 [IP] header is 32-bit aligned. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p>						
Payload (bytes of record)	<p>Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (2 bytes)</p>						

ERF 24. TYPE_RAW_LINK

Type	Bit 7	1 = Extension header present. See Extension Headers (page 69).
	Bits 6:0	Type 24
Short description	TYPE_RAW_LINK	
Long description	Type 24 Raw link data, typically SONET or SDH Frame	
Use	Used in Raw SONET/SDH capture. Used with Extension Header 5 (page 70).	

The *TYPE_RAW_LINK* record is shown below:



The following is a description of the *TYPE_RAW_LINK* record format:

Field	Description
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional)

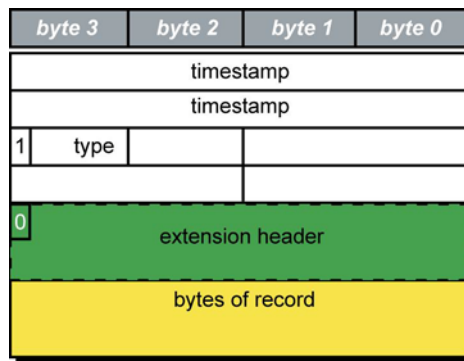
Extension Headers (EH)

Introduction

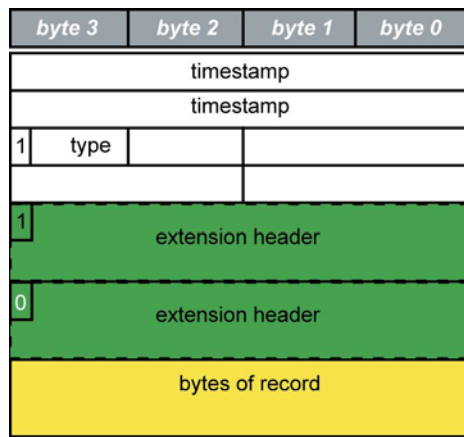
The addition of an Extension Header into the ERF record allows extra data relating to the packet to be transported to the host. The extension header allows certain features to be added independently of ERF types, for example, features shared by different ERF records do not have to be implemented separately. This results in automatic support across ERF types.

Bit 7 of the ERF type field is used to indicate that Extension Header's are present. If set to '1' Extension Headers are present. The Extension Header type field indicates the type and format of the Extension Header. It also indicates whether further Extension Headers are present. If bit 7 of the Extension Header is set to '1' further Extension Headers exist in the record. The Extension Headers are 8 bytes in length.

The following diagram shows presence of an Extension Header in addition to the ERF record.



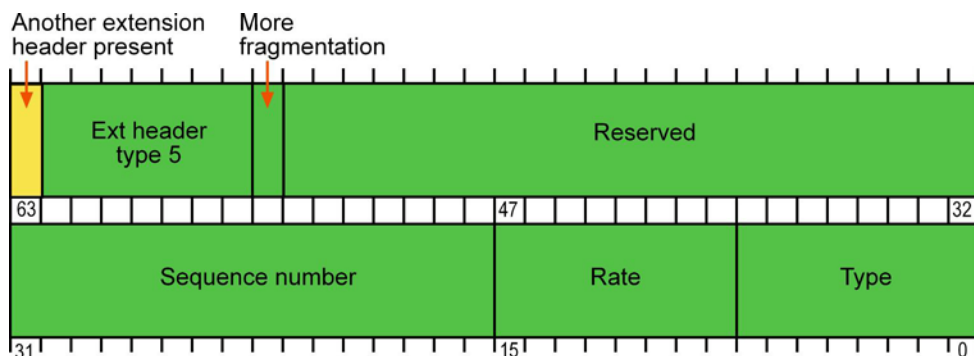
The following diagram shows presence of two Extension Headers with Bit 7 of the first Extension Header set to '1'.



EH 5. Raw_Link

Type	Bit 7	Extension header present
	Bits 6:0	Type 5
Short description	Raw_Link	
Long description	Extra information for TYPE_RAW_LINK records	
Use	Used in Raw SONET/SDH capture. Used with ERF 24. TYPE_RAW_LINK (page 68).	

The *Raw_Link* record is shown below:



The following details the make up of the *Raw_Link* Extension Header:

Bit	Length	Meaning
63	1	More Extension Headers present (1 = more).
62:56	7	0x05 - Assigned type code.
55	1	More fragmentation. (0 = Start of Frame, 1 = More Fragmentation)
54:32	39	Reserved.
31:16	16	Sequence number (starting at 0)
15:8	8	Rate. <ul style="list-style-type: none"> • 0 = reserved • 1 = OC3 • 2 = OC12 • 3 = OC48 • 4 = OC192 As defined in the SONET control register.
7:0	8	Type. <ul style="list-style-type: none"> • 0 = SONET mode • 1 = SDH • others are reserved for future use. As defined in the SONET control register.

Reporting Problems

If you have problems with a DAG 5.4SG-48 card or Endace supplied software which you are unable to resolve, please contact Endace Customer Support at support@endace.com.

Supplying as much information as possible enables Endace Customer Support to be more effective in their response to you. The exact information available to you for troubleshooting and analysis may be limited by nature of the problem.

The following items may assist in a quick resolution:

- DAG 5.4SG-48 card[s] model and serial number.
- Host computer type and configuration.
- Host computer operating system version.
- DAG software version package in use.
- Any compiler errors or warnings when building DAG driver or tools.
- For Linux and FreeBSD, messages generated when DAG device driver is loaded. These can be collected from command `dmesg`, or from log file `/var/log/syslog`.
- Output of `daginf`.
- Firmware versions from `dagrom -x`.
- Physical layer status reported by: `dagconfig`
- Link statistics reported by: `dagconfig -si`
- Statistics either (depending on the DAG card):
 - Extended statistics reported by: `dagconfig -ei`
 - Universal statistics reported by: `dagconfig -ui`
- Network link configuration from the router where available.
- Contents of any scripts in use.
- Complete output of session where error occurred including any error messages from DAG tools. The `typescript` Unix utility may be useful for recording this information.
- A small section of captured packet trace illustrating the problem.
- If you have just rebooted and the system can not see any DAG cards, you need to load the DAG drivers. Run `dagload`.

Version History

Version	Date	Reason
1	June 2008	Split DAG 5.4SG-48 information from DAG 5.4S-12. Added ERF Extension header information. Added TR TERF information.
2	August 2008	Released. Added information TR-TERF Head-of-line blocking known issue.
3	November 2008	Updated Buffer_size and mem dagconfig tokens and associated cross references. Updated front matter. Update dagconfig options table. Added new dagrom options. Supported OS information now in release notes. Added card description to the overview. Added Raw SONET capture information.

Status	Description
Preliminary	The products described in this technical document are in development and have yet to complete final production quality assurance.
Released	The products described in this technical document have completed development and final production quality assurance.

